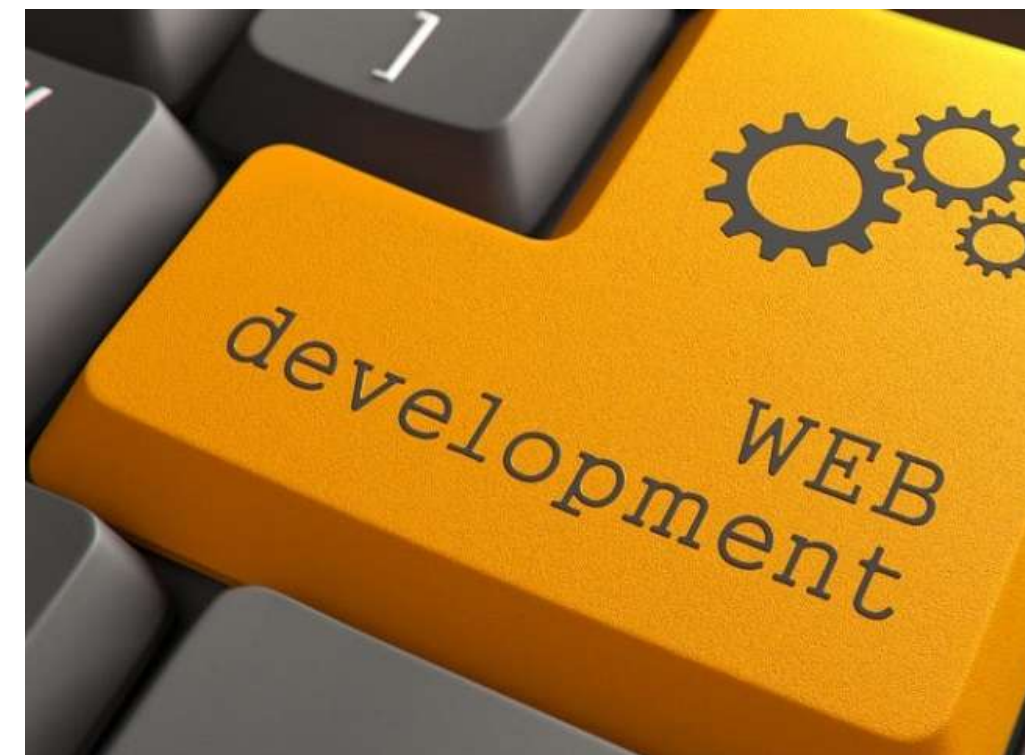




# CSCI 165

## Introduction to the Internet and the World Wide Web Lecture 8: Backend Programming II



Jetic Gū

# Overview

- Focus: Web Development
- Architecture: Internet
- Core Ideas:
  1. Protocols
  2. NodeJS cont'

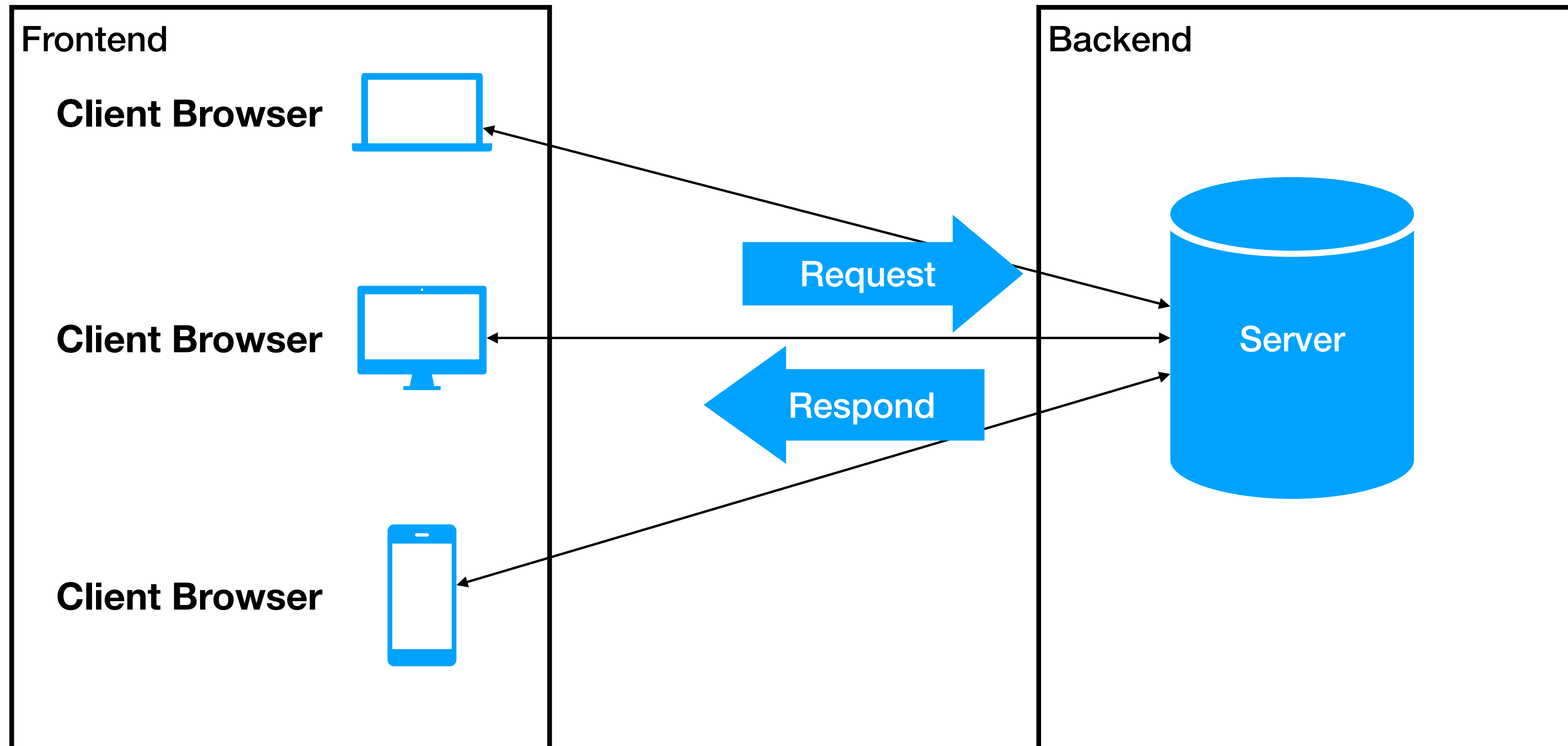
# Protocols

HTTP

# What we've done so far

- Frontend
  - HTML + CSS + Javascript
  - Executed on the browser
- Backend
  - NodeJS

# What we've done so far



# How do computers talk to each other?

- Through **protocols**
  - Established rules determine how data is transmitted between different devices in the same network.
  - Protocols are like **languages**, for two computers to talk to each other, they **must speak the same language**
  - Computer Networks have a lot of Protocols

# How do computers talk to each other?

- Low-Level protocol: TCP/IP
- High-Level protocols:
  - HTTP: Hypertext (HTML) transfer protocol, default port 80
  - HTTPS: secure HTTP protocol, default port 443
  - FTP: file transfer protocol 21

# So...

- I have my HTML file on my desktop, I double clicked to open it
  - This is using `file` protocol, which accesses files on your hard drive  
Other computers on the network cannot do that.
  - NodeJS: creates an HTTP/HTTPS server, provide access to your HTML for all computers in the network



# NodeJS

Continued

# NodeJS Code

- Serving a static HTML page

```
var http = require("http");  
var port = 8080;  
  
var server = http.createServer(function (request, response) {  
  response.writeHead(200, {'Content-Type': 'text/html'});  
  response.end('<h1>Hello World!</h1>');  
})  
  
server.listen(port, function() {  
  console.log('Server unning at http://localhost:8080');  
})
```

# NodeJS Code

- create variable `http` as a new instance of NodeJS `http` type
- This is your webserver's protocol module

```
var http = require("http");  
var port = 8080;  
  
var server = http.createServer(function (request, response) {  
  response.writeHead(200, {'Content-Type': 'text/html'});  
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# NodeJS Code

- create variable `server` as a new instance of NodeJS `http server` type
- This is your webserver instance

```
var http = require("http");  
var port = 8080;  
  
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```

# NodeJS Code

- Depending on the request, you can write different things
- Content-Type can be 'text/plain', 'text/html', 'text/css', etc.

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```

# NodeJS Code

- Transmitting the body for the same type

```
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  response.writeHead(200, {'Content-Type': 'text/html'});  
  response.end('<h1>Hello world!</h1>');  
})  
  
server.listen(port, function() {  
  console.log('Server unning at http://localhost:8080');  
})
```



# NodeJS Code

- Run the server on specified port

```
var http = require("http");  
var port = 8080;  
  
var server = http.createServer(function (request, response) {  
  response.writeHead(200, {'Content-Type': 'text/html'});  
  response.end('<h1>Hello world!</h1>');  
})  
  
server.listen(port, function() {  
  console.log('Server unning at http://localhost:8080');  
})
```

# NodeJS File Serving

What if you have index.html to serve?



# Serve a File

- Assume you already have an html file ready to be served
- You will need to read from the file, and save its content as a variable
- Then, when an HTTP request comes in, serve the variable's content

# Read From a File

- Assume the file to be served is `index.html`
- You will need to use `fs` library (File System)

```
var fs = require('fs');
```

- Use the `readFile` method of `fs`

```
fs.readFile('index.html', function(error, content) {  
  response.writeHead(200, { 'Content-Type': 'text/html' });  
  response.end(content, 'utf-8');  
});
```

# Read From a File

- Use the `readFile` method of `fs`

```
fs.readFile('index.html', function(error, content) {  
  response.writeHead(200, { 'Content-Type': 'text/html' });  
  response.end(content, 'utf-8');  
});
```

- Within `fs.readFile` method, two arguments are required
  - `filename: 'index.html'`, string type, location of the file (relative)
  - `function (error, content): function`, `error` contain error codes, `content` contain the file's content in plain text after being read.