



CSCI 101

Connecting with Computer Science

Lecture 4: Applications of CS III

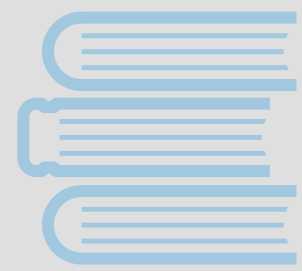


Jetic Gū
2023 Fall Semester (S3)

Overview

- Focus: Computing Science in Production
- Architecture: von Neumann
- Readings: 6, 7
- Core Ideas:
 1. Modern Robotics
 2. Challenges in Robotics

The Digital Revolution



Education



Transport



Manufacture



Entertainment



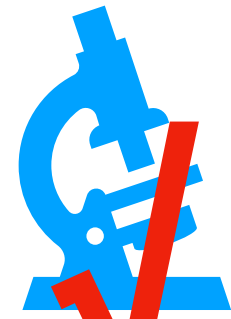
Food



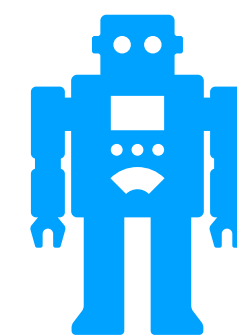
Fashion



Medicine

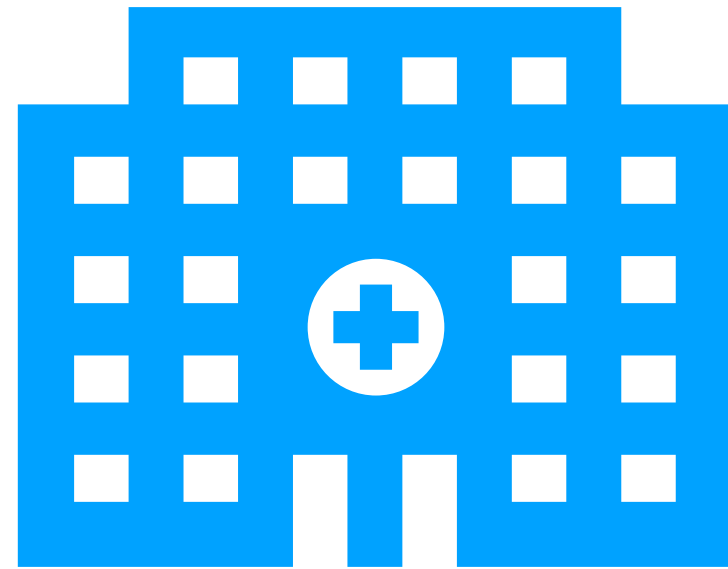


Research

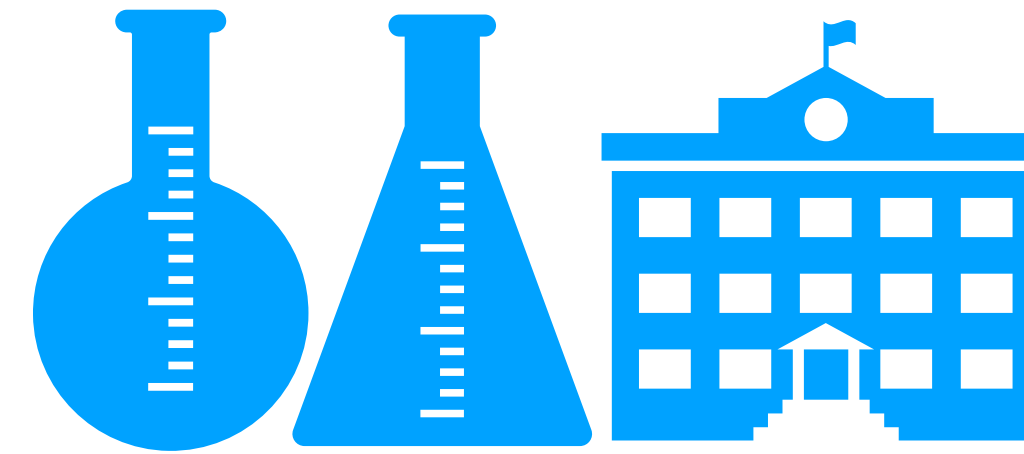


Robotics

Bioinformatics



Hospitals
Patient Oriented



Universities and Labs
Knowledge Oriented

- Digitisation of Patient Records
database optimisation
- Computer analysis of Individual
Examination Reports
- Quantitative Analysis
including HGP
- Study biology, develop new
treatments

CS in Research

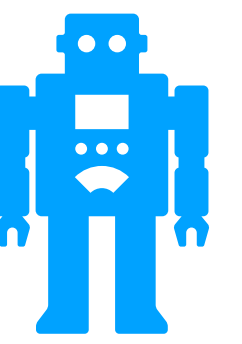


- Analyse large quantities of data in short periods of time
- Discover correlations between parameters and output
- Automate experimental procedures
- Physical simulations of Models

Modern Robotics

and why it matters

Important Aspects of Robotics



- A machine programmable by a computer, capable of carrying out a complex series of actions automatically.
- What kind of feedbacks (audio/visual/motor) can the robot provide?
(Behaviour)
- How much input does it expect the human to provide?
- What kind of sensor does the robot have?

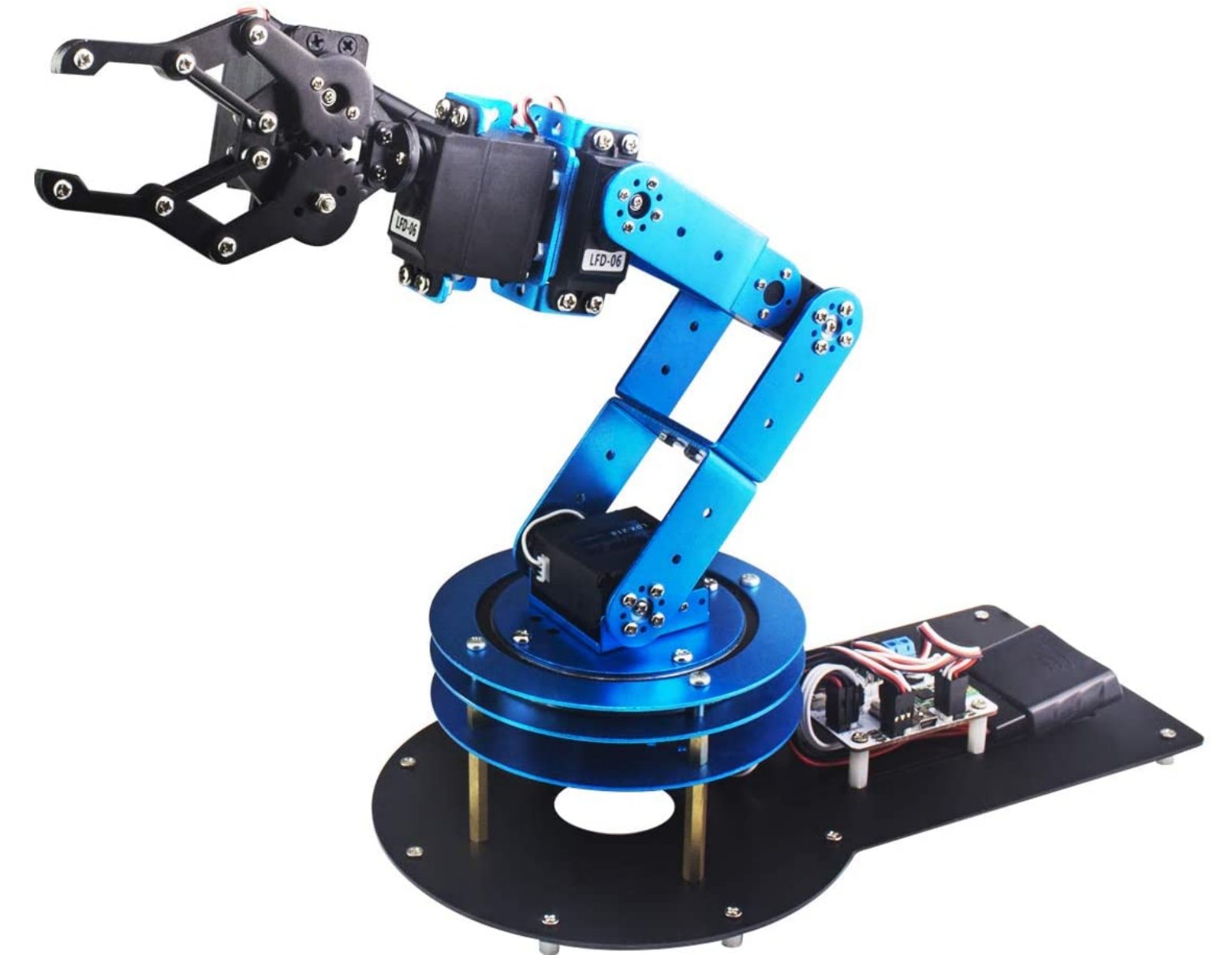
Robot: Vacuum Cleaning Robot

- Feedbacks
Motor (for movement), Vacuum/Sweeper controls
- Human Input
Schedule
- Sensors
Obstacle/Collision sensors, Optical Infrared camera



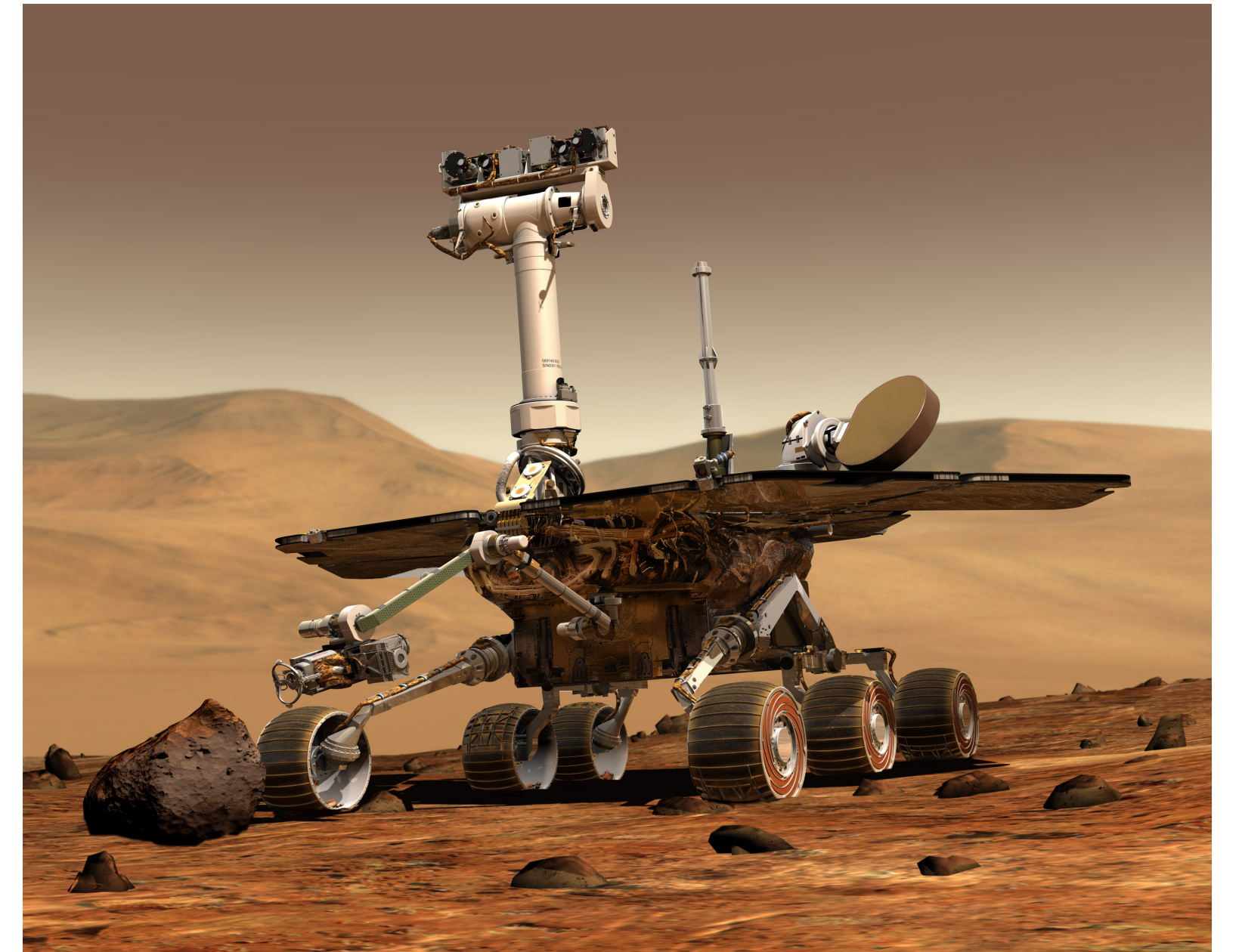
Robot: Assembling Robot

- Task
Motor rotations
- Human Input
Complete assembling programmes
- Sensors
Pressure sensors or none



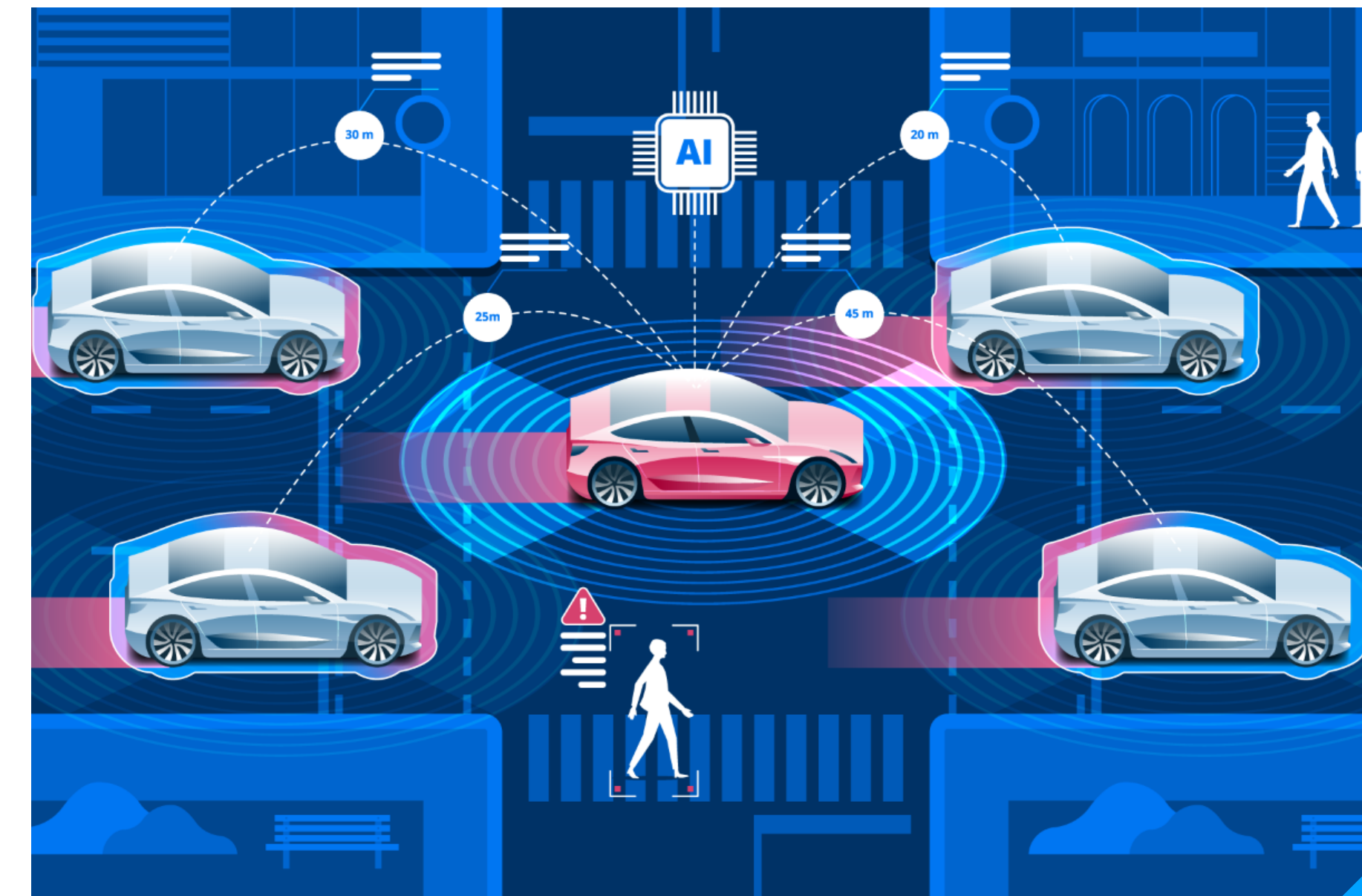
Robot: Research/Rescue Robot

- Task
Motor rotations
- Human Input
Remote controls
- Sensors
Various



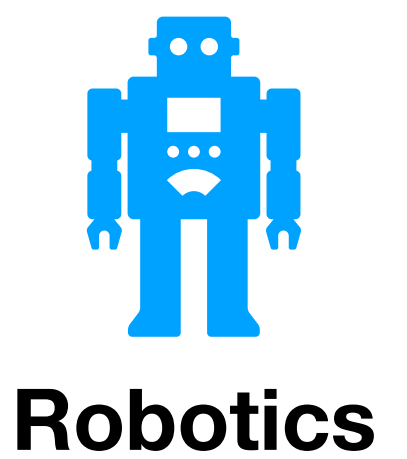
Robot: Autonomous Vehicles

- Task
Motor rotations
- Human Input
Destination
- Sensors
Optical sensors, Infrared sensors, Lidar sensor array, 5G antenna, etc.



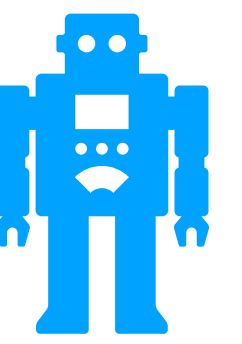
Examples

Robotics Problems in CS



- Degree of automation/intelligence
- Hardware
Mechanical engineers are responsible for all the motor functions and sensor design/installation, for computing scientists, the most important problem is control
- Software
CS people handles the algorithm for controlling the machine. Even remotely controlled machines such as drones have this problem!

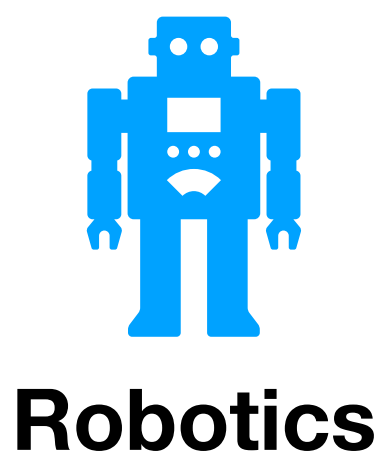
Remote Controlled Drones



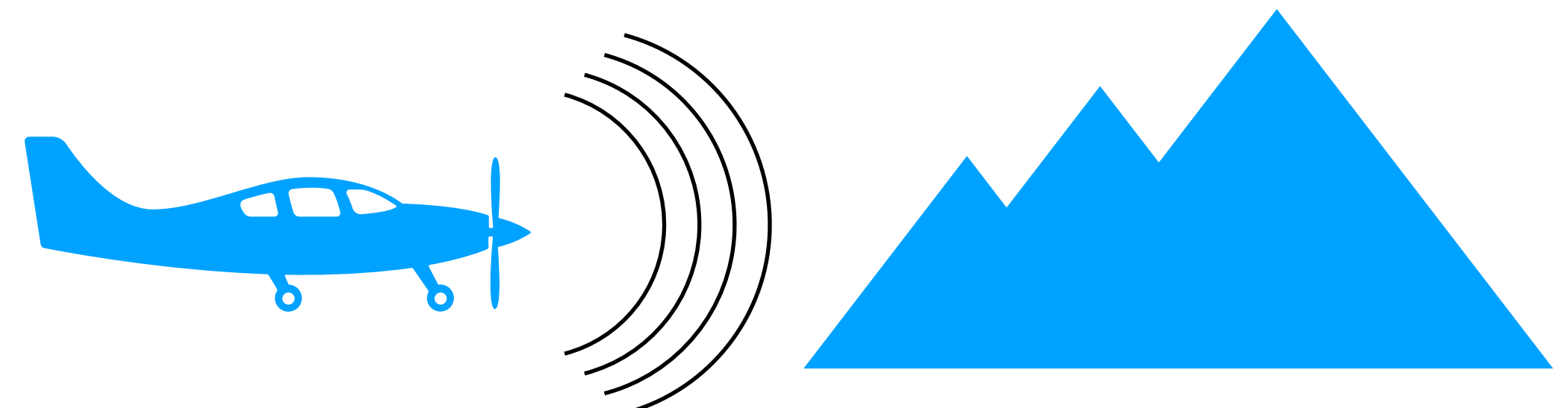
- Sensors
 - Proximity sensors
 - Optical sensors (daylight and infrared)
 - Pressure sensors
- Software
 - Automatic obstacle detection and evasion
 - Route planning
 - etc.



Remote Controlled Drones



- Input
 - Sensors
 - Human command
- Output
 - Motor control / Resource management
 - Audio/Visual Feedback



Technical

Challenges in Robotics

Challenges in Robotics

- Hardware level
 - Power source
 - Material / Manufacturing Cost
 - Mechanics
 - Not this course's concern
- Software level
 - Environmental Mapping
 - Artificial Intelligence
 - Brain-Computer Interface(*)
 - Swarm Intelligence
- **Ethics**

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Environmental Mapping & AI

- How to correctly interpret sensor input and establish the surrounding environment
 - 2D still image -> 3D scene
 - 2D still images -> 3D scene(s)
 - Motion picture -> 3D scene(s)
 - Lidar input -> 3D scene

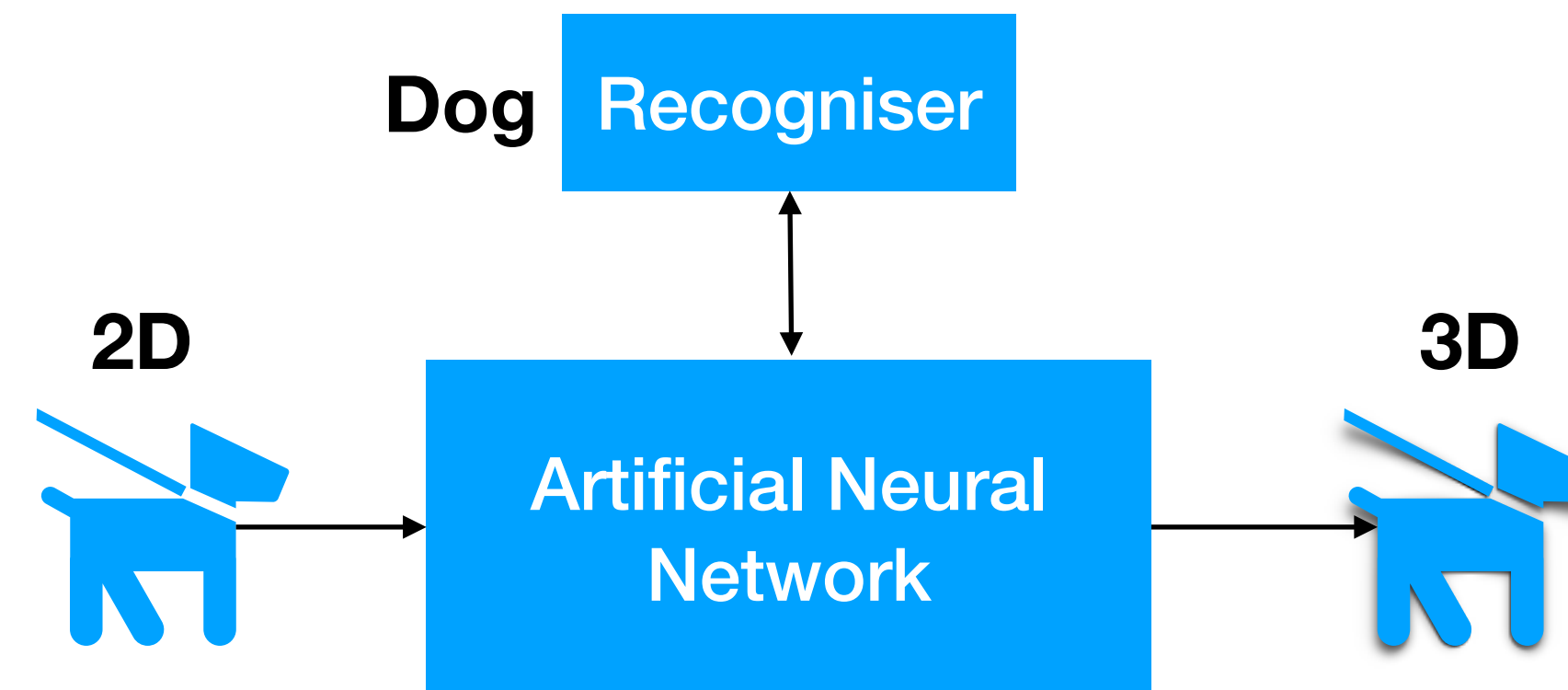
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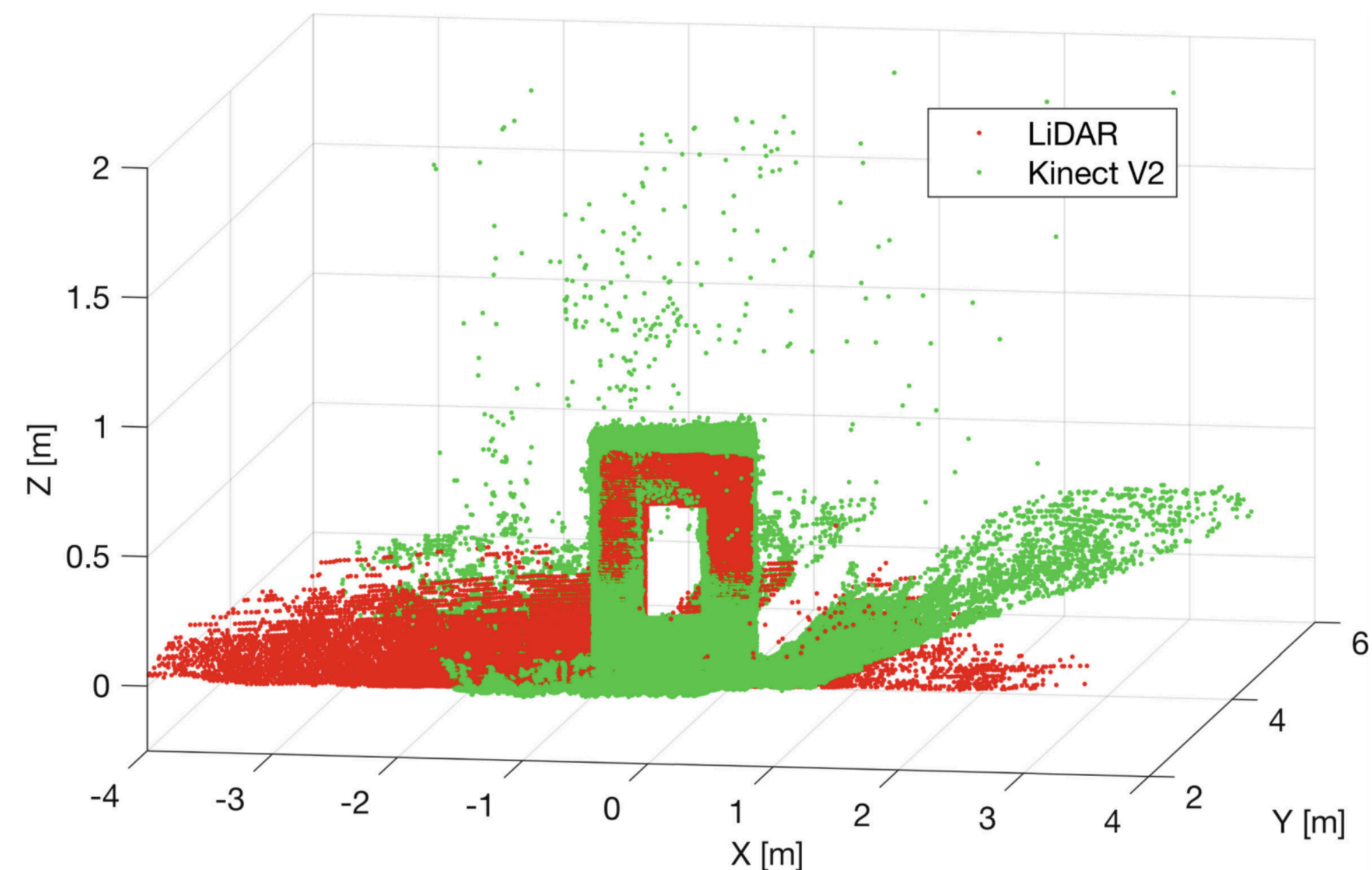
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LiDar: Laser Radar, it detects distances from objects
LiDar: outputs are already 3D, all you need is object detection

Other AI Challenges

- Planning: Given objective, how do we achieve it?
 - E.g. path finding, navigation system
 - Input: map, current traffic conditions (including road blocks)
 - Output: route, lane changing information (for autonomous cars), traffic signal sensing and VRU¹ detection etc.
- How to react in unseen situations?
 - AI is trained on seen examples, and we assume it will generalise well in unseen
 - More in the following weeks

Swarm Intelligence

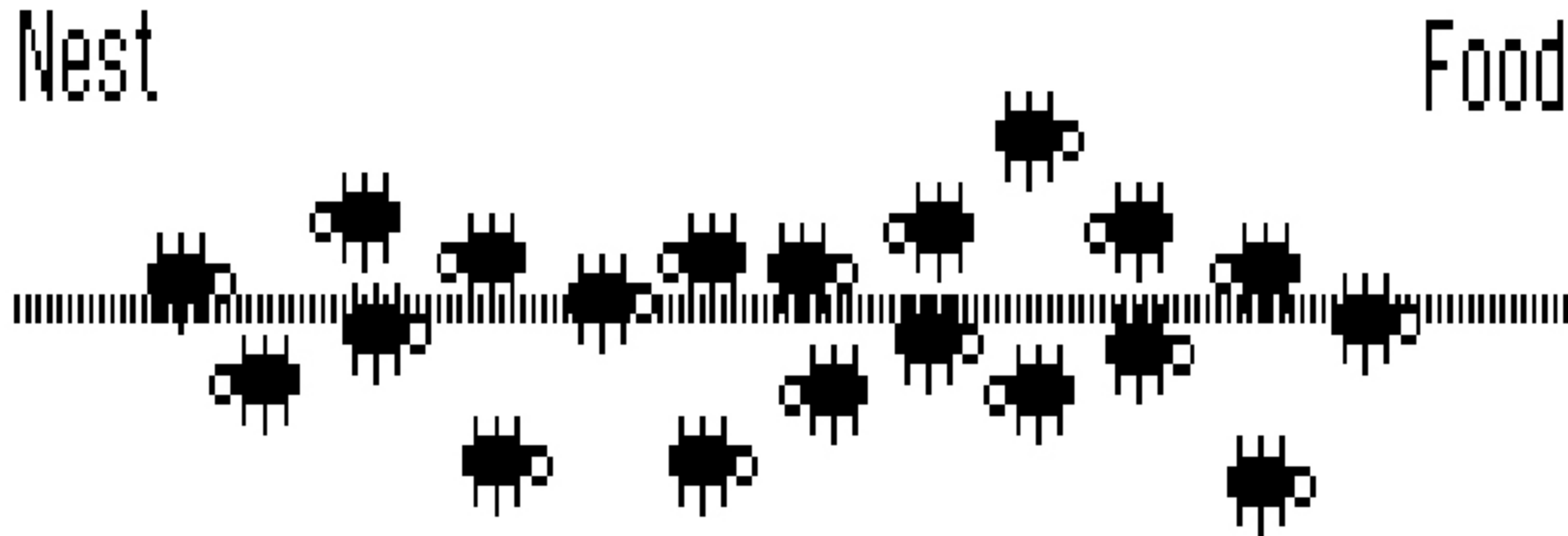
- Swarm: a group of autonomous robots
 - Inspired by animals such as bees
 - Cooperation
 - Centralised management or independent
 - Efficiency via Specialisation
 - division of labour
 - Communication
 - to achieve collective objectives



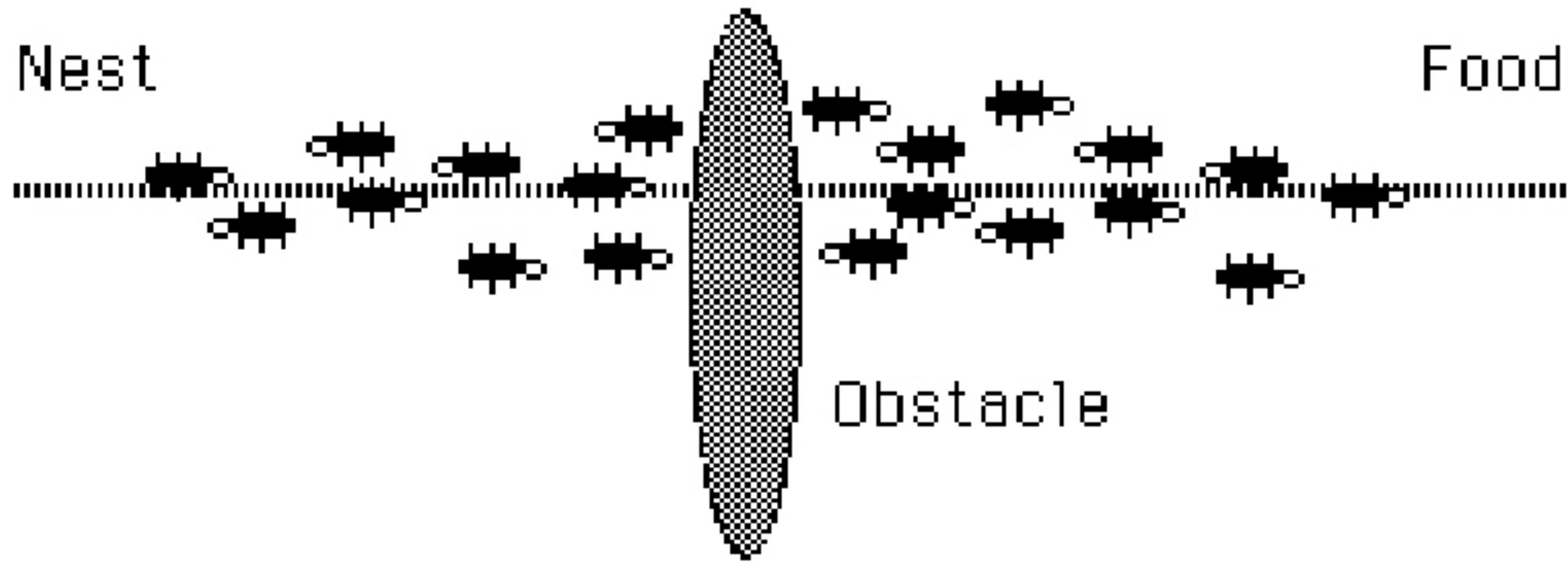


cept

An In-depth Look at Real Ant Behaviour

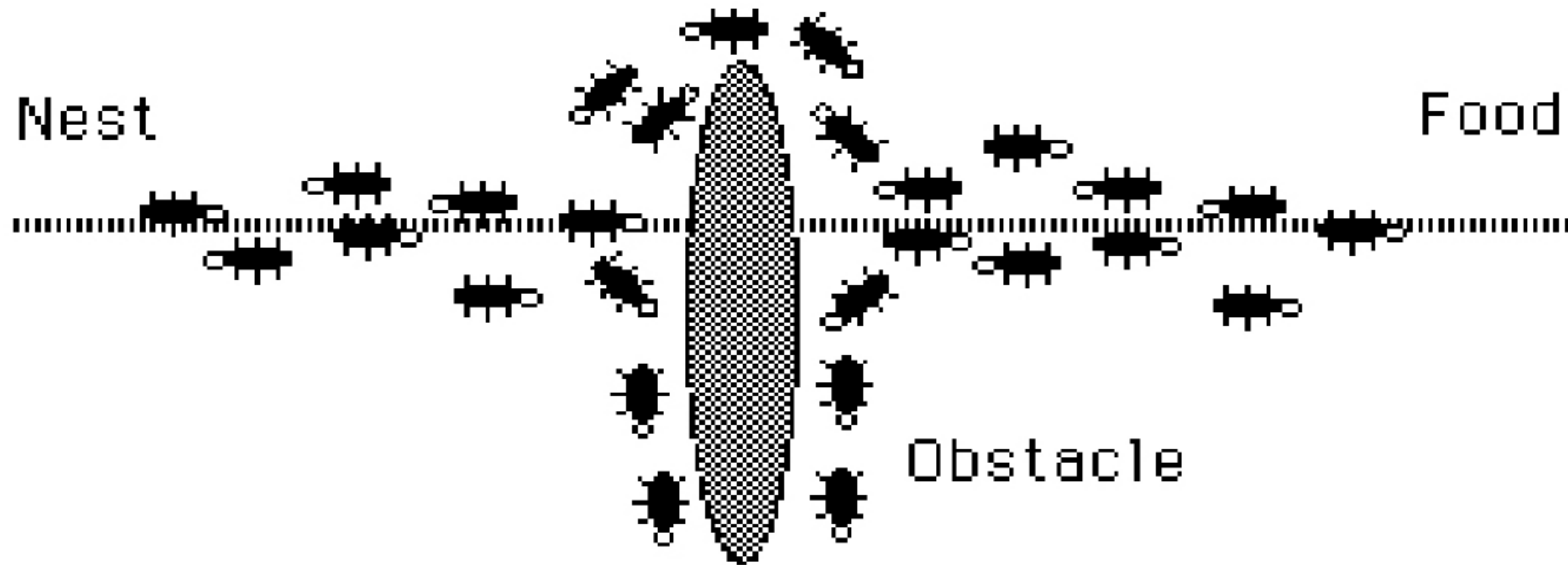


Interrupt The Flow

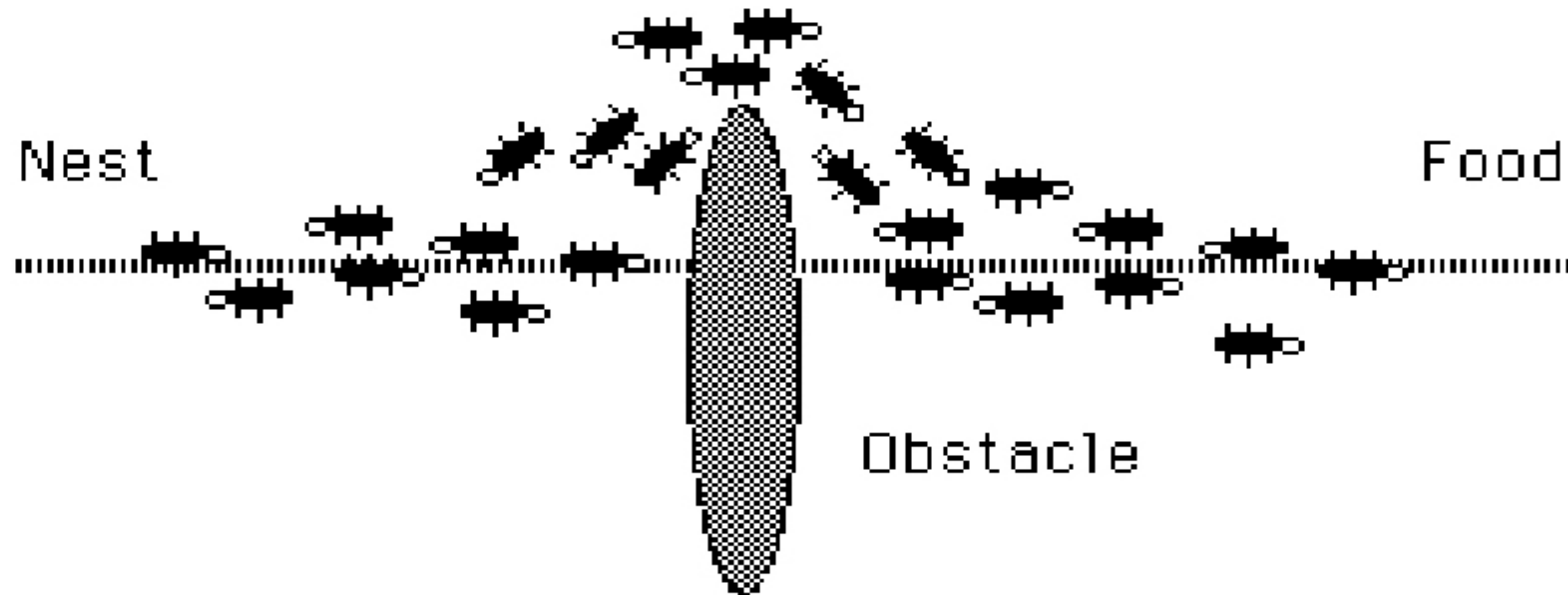


Example

The Path Thickens!

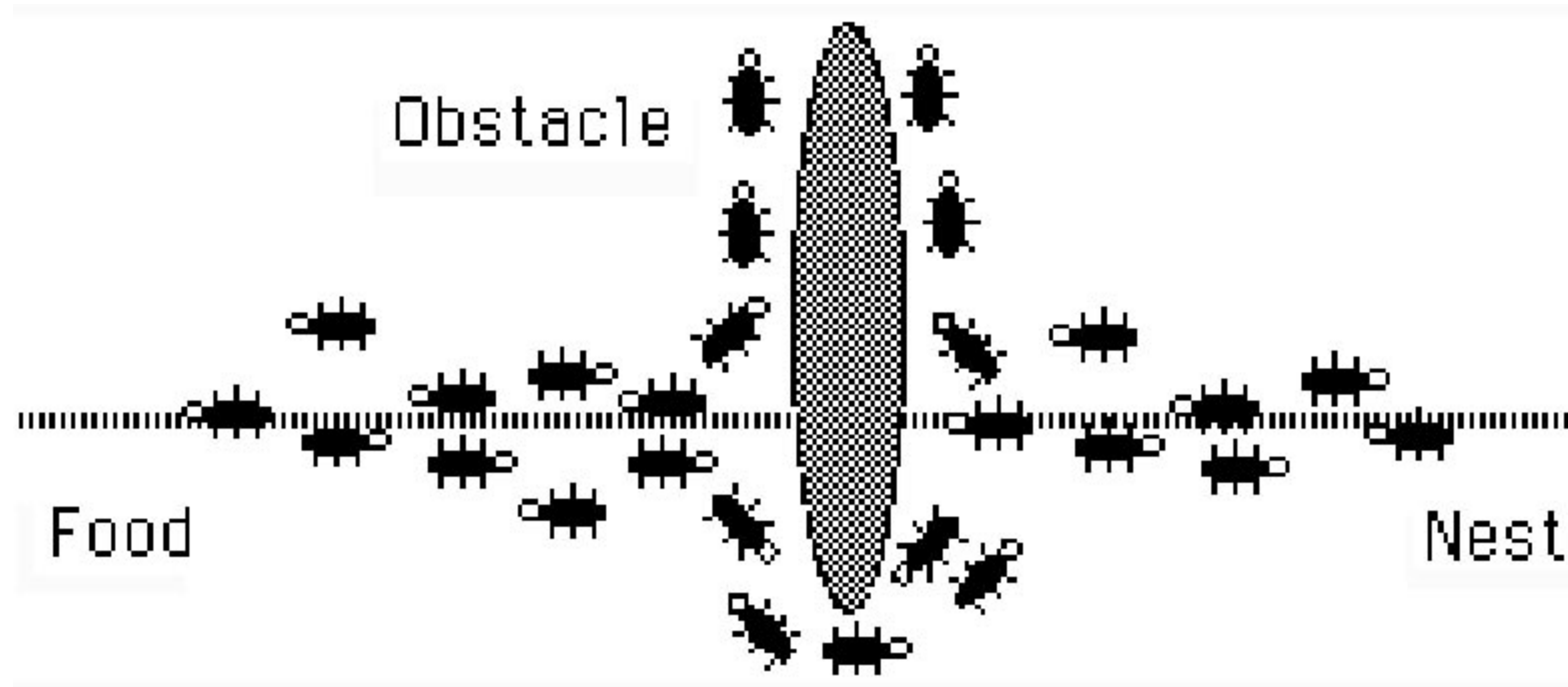


The New Shortest Path



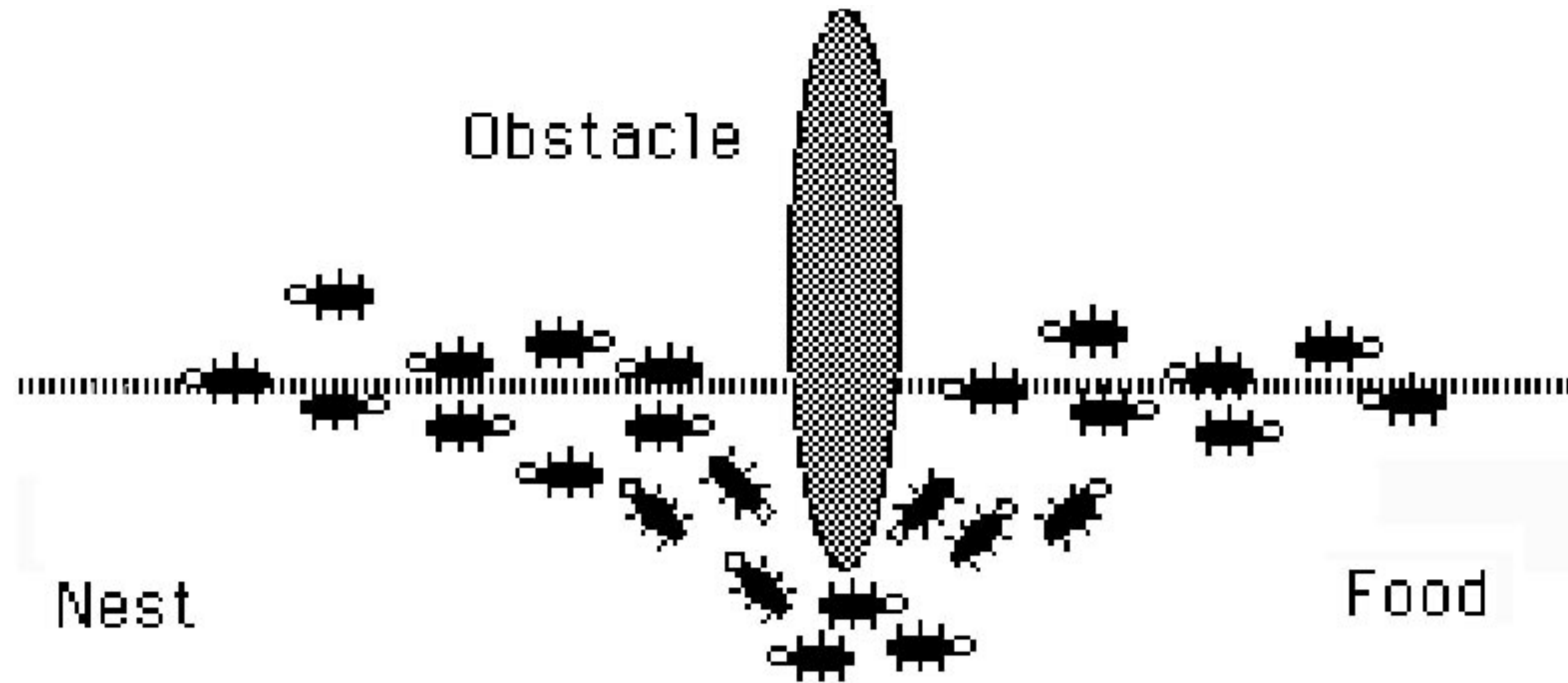
Example

Adapting to Environment Changes



Example

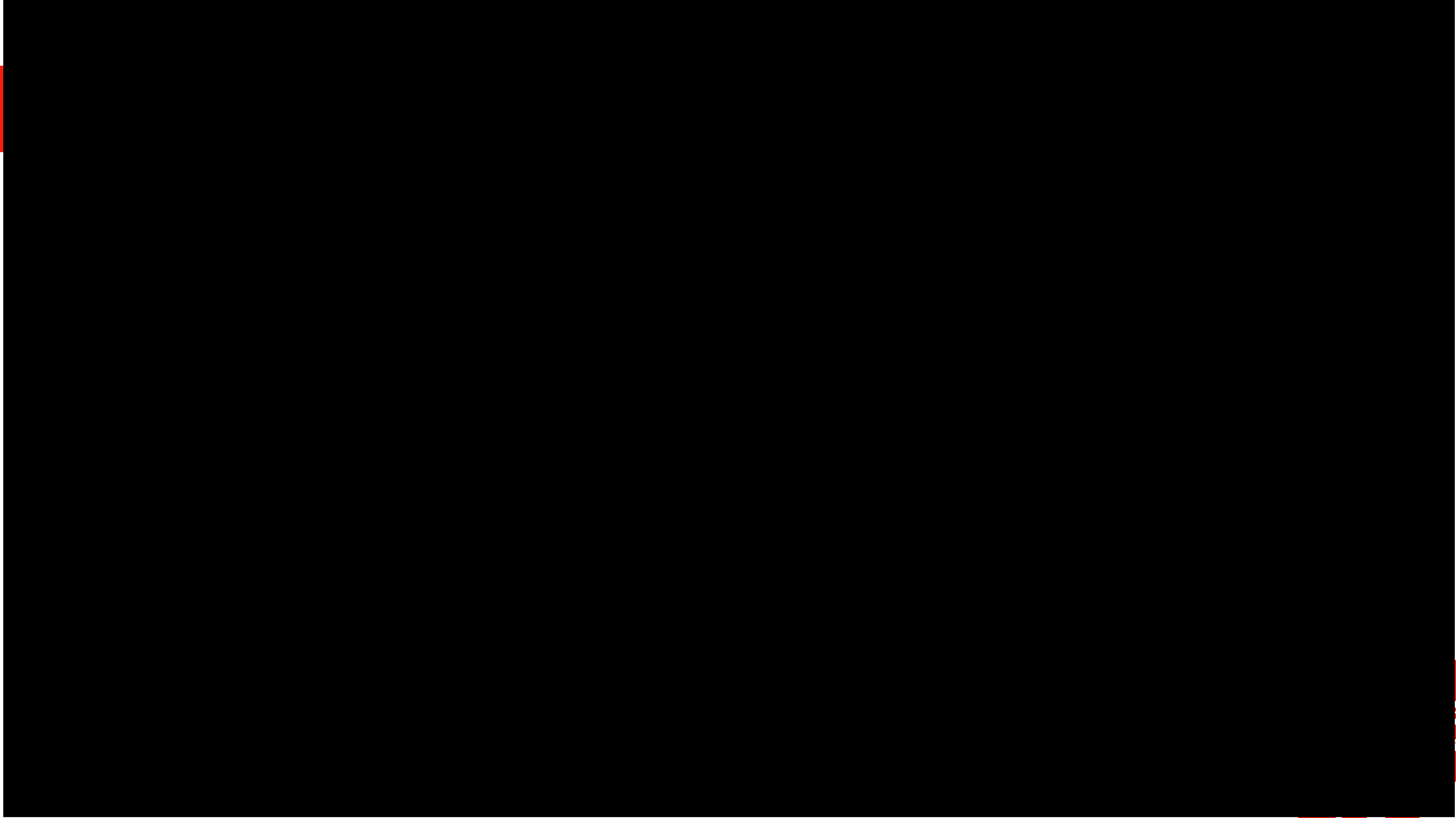
Adapting to Environment Changes



Example

Possible Solutions to Create Swarm Intelligence Systems

- Create a catalog of the collective behaviours (impossible)
- Model how social insects collectively perform tasks
 - Use this model as a basis upon which artificial variations can be developed
 - Model parameters can be tuned within a biologically relevant range or by adding non-biological factors to the model
- **This is still a relatively new area of research!**



Questions to Think About

How will robots change the human society?

- What are the robots you've encountered?
- Are robots going to take people's job?
- Are there problems with the 3 laws?
- What do you think is the ideal place for robots in human society?
ref: *I, Robot, Her*
- What do you think can swarm technology do? What are the advantages?



- 1** A human-centered robot will not replace humans, only forms of human labor that are dangerous, repetitive, and exhausting.
- 2** A human-centered robot assists human beings, extends their capabilities, and promotes their quality of life.
- 3** To protect its own existence, a human-centered robot protects the existence of its human operator.

- A robot may not injure a human being or, through inaction, allow a human being to come to harm.
- A robot must obey the orders given it by human beings except where such orders would conflict with the First Law.
- A robot must protect its own existence as long as such protection does not conflict with the First or Second Laws.