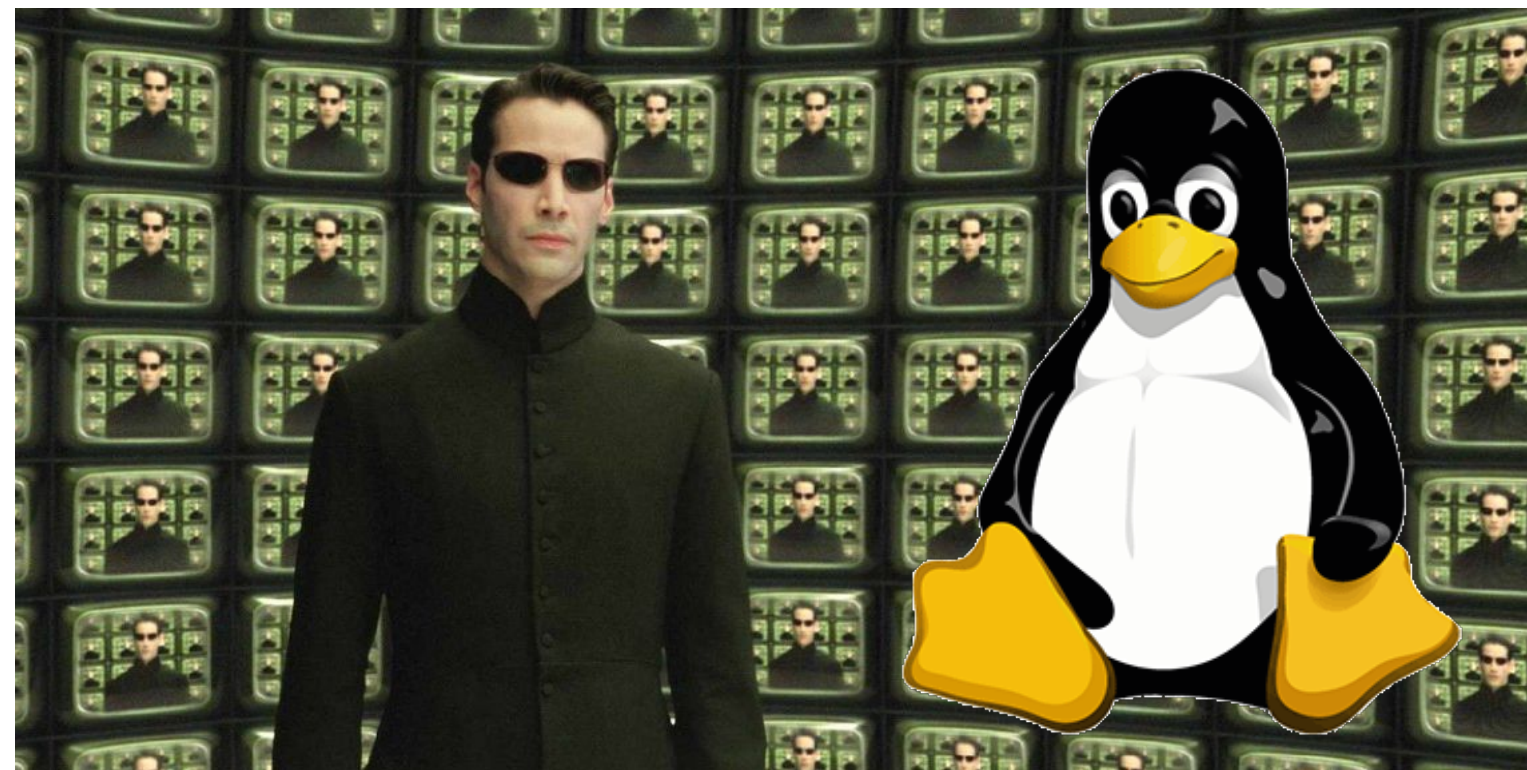




# CSCI 120

## Introduction to CompSci and Programming I

### Lecture 8: Class I



Jetic Gū

# Overview

- Focus: Python Programming
- Architecture: von Neumann
- Core Ideas:
  1. Python Class
  2. Lab

# Class

# Algorithms

- The key to algorithms: data structure
- Complex data structures require carefully designed coding modules to realise
  - Python native: `list`
  - Python native: `dict`
- Data can be highly complex as well
  - Multiple columns, and multiple methods for you to work on these data

# Example: Employee info

- A company needs to manage its staff info
- Each staff has at least the following info
  - Name/ Sex/ Age
  - Supervisor
- Each of these entry will have different types
- How can we manage this data effectively?

**Name: string**  
**Gender: M/F/O**  
**Age: int**  
**Supervisor: person**

# Class

- In python, you can declare custom classes with attributes and methods, to more effectively manage your data
- Declaring a class:

```
class Employee:  
    statements
```

- After declaring the class, you can then create instances (or objects) of the class by calling the class name

```
john = Employee()  
jetic = Employee()
```

# Class Methods

- You can declare methods for your classes, so each instance/object can perform stuff
- Example inside the `Employee` class

```
class Employee:
    def sayHello(self):
        print("This employee is saying hello to you!")
```

```
john = Employee()
john.sayHello()
```

- **Python class methods must have its first argument as `self`**

# Class Methods

- Usually, the first method you'd write is the constructor
- The constructor is called when you create the new object

```
class Employee:
    def __init__(self):
        self.name = "NoName"
        self.age = 0
        self.supervisor = None
john = Employee()
print(john.name)
```

- The constructor is called when you create the new object



# Class Methods

- You can have other arguments in your constructor, as well as any other methods

```
class Employee:
    def __init__(self, name=None):    # name is an optional argument
        if name is not None:
            self.name = name
        else:
            self.name = "NoName"
        self.age = 0
        self.supervisor = None

john = Employee()
print(john.name)
jetic = Employee("jetic")
print(john.name)
```

# Class Methods

- Arguments and self

```
class Employee:
    def __init__(...):
        ...
    def sayHello(self):
        print(self.name + " says hello to you!")
jetic = Employee()
```

- Here, the following line:

```
jetic.sayHello()
```

is equivalent to:

```
Employee.sayHello(jetic)
```

# Extended Dict

A class example

# Recall when we are counting words in Hamlet.txt

- When we are using dict, we must first determine if a key exists in the dict, then perform counting

```
counter = {}  
if word in counter:  
    counter[word] += 1  
else:  
    counter[word] = 1    # Otherwise it will throw KeyError
```

- Can we make it into a class?

# Creating the counter class

```
class Counter:
    def __init__(self):
        self.co = {}

    def increase(self, key):
        if key in self.co:
            self.co[key] += 1
        else:
            self.co[key] = 1

    def get(self, key):
        return 0 if key not in self.co else self.co[key]
```

Use it in your Shakespeare  
programme!

# Exercise

- Write the word counter class
- Use the word counter class to count words in Hamlet.txt
- Use the word counter class to redo Dict Practice 1 and Dict Practice 2