



CSCI 165

Introduction to the Internet and the World Wide Web

Lec 4: Backend Programming III



Jetic Gū

Overview

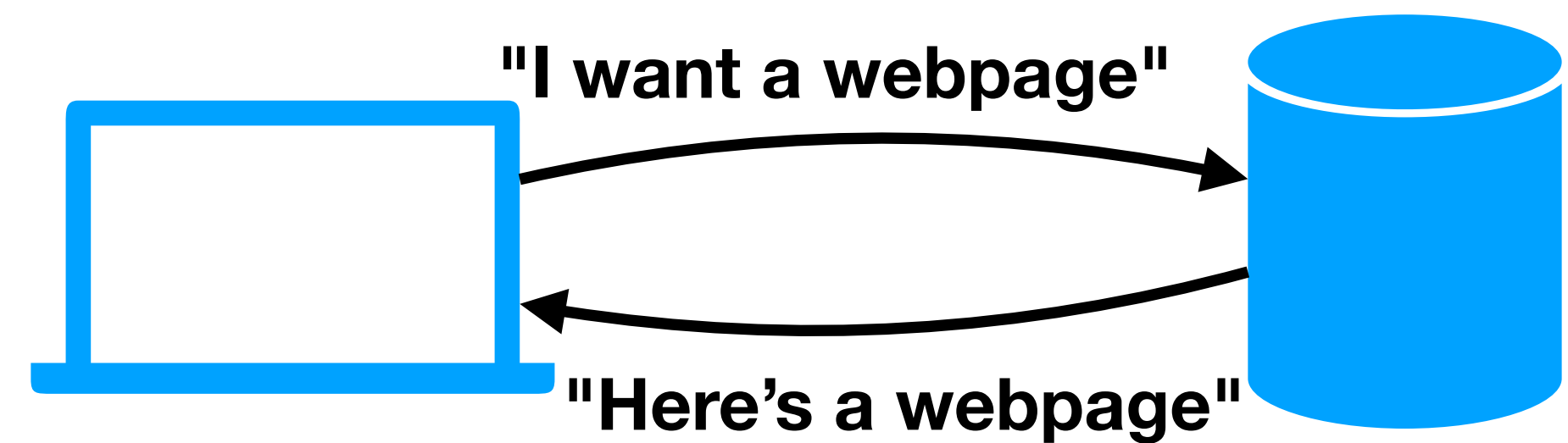
- Focus: Web Development
- Architecture: Internet
- Core Ideas:
 1. HTTP request
 2. NodeJS cont'

HTTP Protocol

And what are you requesting?

HTTP

- HTTP stands for Hypertext Transfer Protocol
- Client-Server network protocol, used since the creation of WWW in 1990
- Still used, but mostly with encryption (HTTPS, secure HTTP)
- Client sends Server **request**;
Server sends Client **respond**



HTTP Request

- Typical message: a passage written in English, transmitted over TCP/IP protocol
- e.g.
 - **GET** `www.google.com/` **HTTP/1.1**
Host: `www.google.com:80`
.....

HTTP Request

- Typical message: a passage written in English, transmitted over TCP/IP protocol

- e.g.

HTTP Method

- **GET** `www.google.com/` **HTTP/1.1**
 Host: `www.google.com:80`

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 - **GET** **HTTP Method** **URL**
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HTTP Request

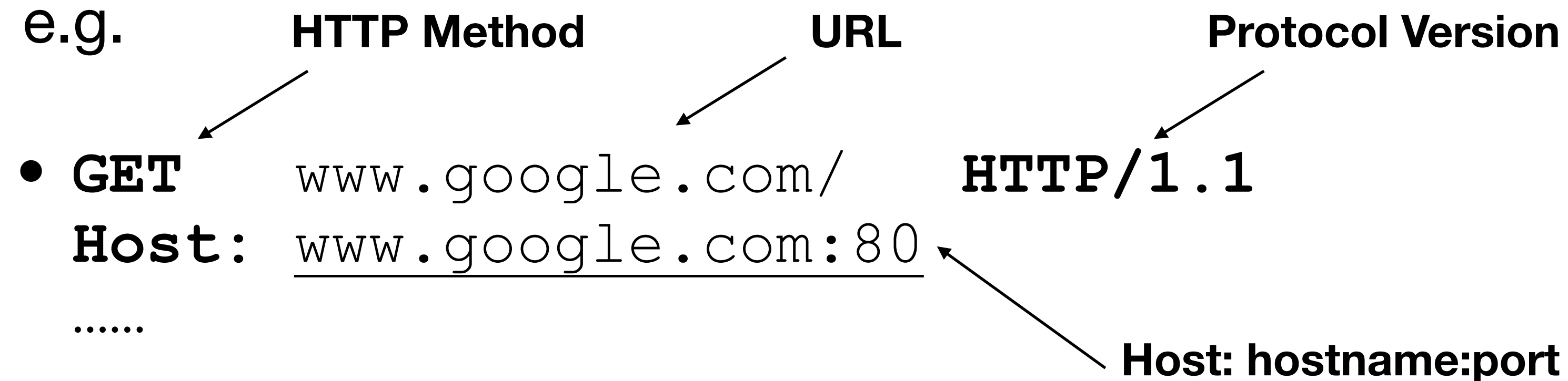
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HTTP Request

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HTTP Request

- Typical message: a passage written in English, transmitted over TCP/IP protocol

- e.g.
 - **GET** **HTTP Method**
 - www.google.com/** **URL**
 - Host: www.google.com:80** **Protocol Version** **HTTP/1.1**
 -
 - Other stuff, head/body, etc.**

HTTP Methods

What we are using

- **GET**: request information, expecting transmission of data (head, body, etc.)
- **HEAD**: ask for a response identical to **GET**, but expecting header only (nobody)
- **POST**: submit an entry to the server, changing the state of the server
- **PUT, DELETE, CONNECT, OPTIONS, TRACE, PATCH, ...**
- All of this already implemented by the browser and NodeJS, you just sit tight

NodeJS HTTP Request

- Let's take a look at an actual request in HTTP

```
1 var http = require("http");  
2 var port = 80;  
3  
4  
5 var server = http.createServer(function (request, response) {  
6     response.writeHead(200, {'Content-Type': 'text/html'});  
7     response.end('<h1>Server is running!</h1>');  
8  
9     console.log('Request received:');  
10    console.log('Request method: ', request.method);  
11    console.log('Request url: ', request.url);  
12    console.log('Request headers: ', request.headers);  
13 });  
14  
15 server.listen(port, function() {  
16     console.log('Server unning at http://localhost:80');  
17 });  
18
```

NodeJS HTTP Request

- Browser: http://localhost (equivalent to http://localhost:80)

```
Request received:
Request method:  GET
Request url:    /
Request headers: {
  host: 'localhost',
  'upgrade-insecure-requests': '1',
  accept: 'text/html,application/xhtml+xml,application/xml;q=0.9,*/*;q=0.8',
  'user-agent': 'Mozilla/5.0 (Macintosh; Intel Mac OS X 10_15_6) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/87.0.4252.96 Safari/537.36',
  'accept-language': 'de-de',
  'accept-encoding': 'gzip, deflate',
  connection: 'keep-alive'
}
```

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  connection: 'keep-alive'
}
```


NodeJS HTTP Request

- Browser: <http://localhost/index.html> (equivalent to <http://localhost:80/index.html>)

```
Request received:
Request method:  GET
Request url:    /index.html
Request headers: {
  host: 'localhost',
  'upgrade-insecure-requests': '1',
  accept: 'text/html,application/xhtml+xml,application/xml;q=0.9,*/*;q=0.8',
  'user-agent': 'Mozilla/5.0 (Macintosh; Intel Mac OS X 10_15_6) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/87.0.4398.90 Safari/537.36',
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NodeJS HTTP Request

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NodeJS Cont'

Serving HTML, CSS, JS

Previously

- Transmission of single line of text
- Today
 - Transmission of entire webpage (html file)
 - Handling different requests (like css, js)

Transmitting entire files

- Module required: `fs`, stands for file system. Allows NodeJS to read local files

```
var fs = require("fs");
```

- Send content of a file named `index.html` as

```
fs.readFile("./index.html", "UTF-8", function(err, html){  
  response.writeHead(200, {"Content-Type": "text/html"});  
  response.end(html);  
});
```

- Grammar

```
fs.readFile(filePath, encode, function(err, content) {  
  ..... do stuff  
})
```

Transmitting entire files

- Grammar

- `fs.readFile(filePath, encode, function(err, content) {
 do stuff
})`

- `filePath`: actual file path on local directory

- `encode`: just use "UTF-8"

- `function here`: if no error (`err`), do stuff with content

Transmitting entire files

- Switching between different requests using `if` condition

```
if (request.url.match("\.js$")) { If requested file is *.js
  fs.readFile("./" + request.url, "UTF-8", function(err, content){
    response.writeHead(200, {"Content-Type": "script/javascript"});
    response.end(content);
  });
} else { return index.html otherwise
  fs.readFile("./index.html", "UTF-8", function(err, html){
    response.writeHead(200, {"Content-Type": "text/html"});
    response.end(html);
  });
}
```

- One could do the same thing with CSS! Just one more if condition