#### CSCI 101 Connecting with Computer Science Artificial Intelligence II



Jetic Gū 2020 Fall Semester (S3)



### Overview

- Focus: Artificial Intelligence
- Readings: -
- Core Ideas:
  - 1. How the Mind Works
  - 2. Neural Network Introduction
  - 3. Limitations and Applications



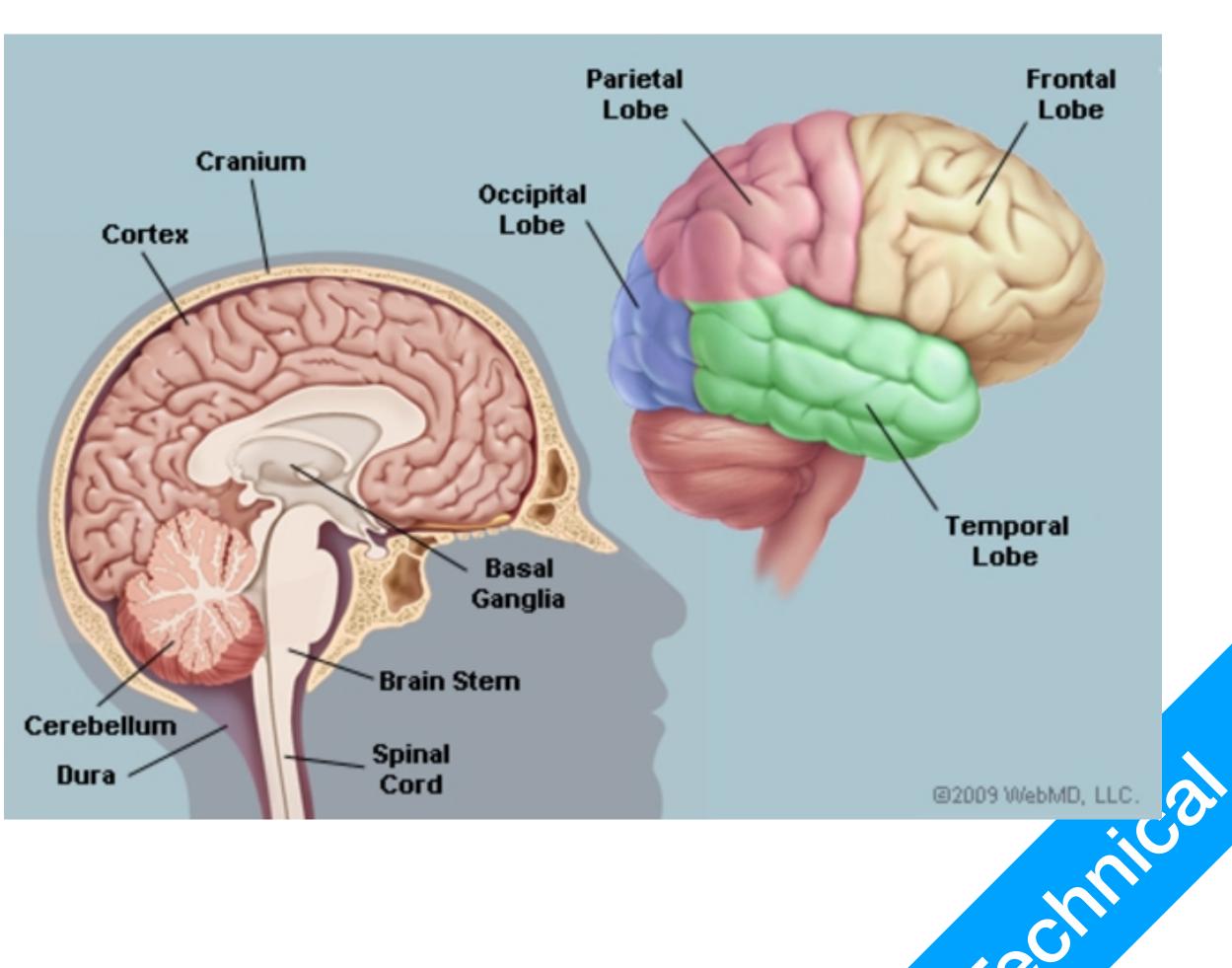
## How the Mind Works

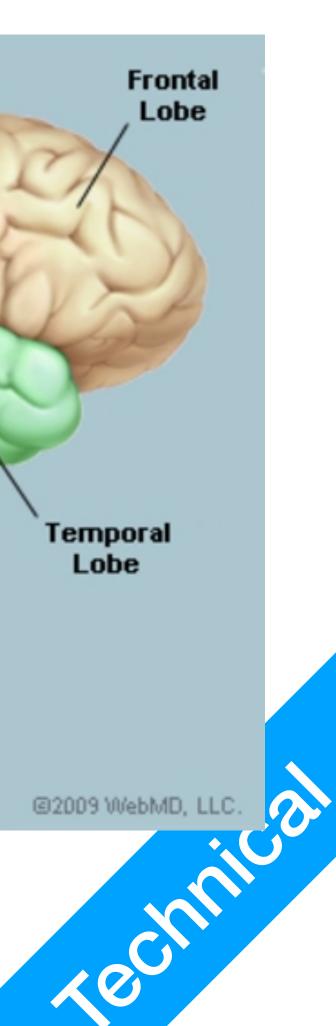
Brain! Brain! I love BRAINSSS!





- The brain is part of the central nervous system
  - Brain
    - Main Cortex
    - Cerebellum lacksquare
    - Brain Stem
    - etc...
  - Spinal Cord







- Each region of the brain consists of massive neurones interconnected with each other (thousands of different types)
- Neurone
  - **Soma** (Cell body) + **Nucleus** (Core)
  - Dendrites
  - Axons

connected to the dendrites of other neurones

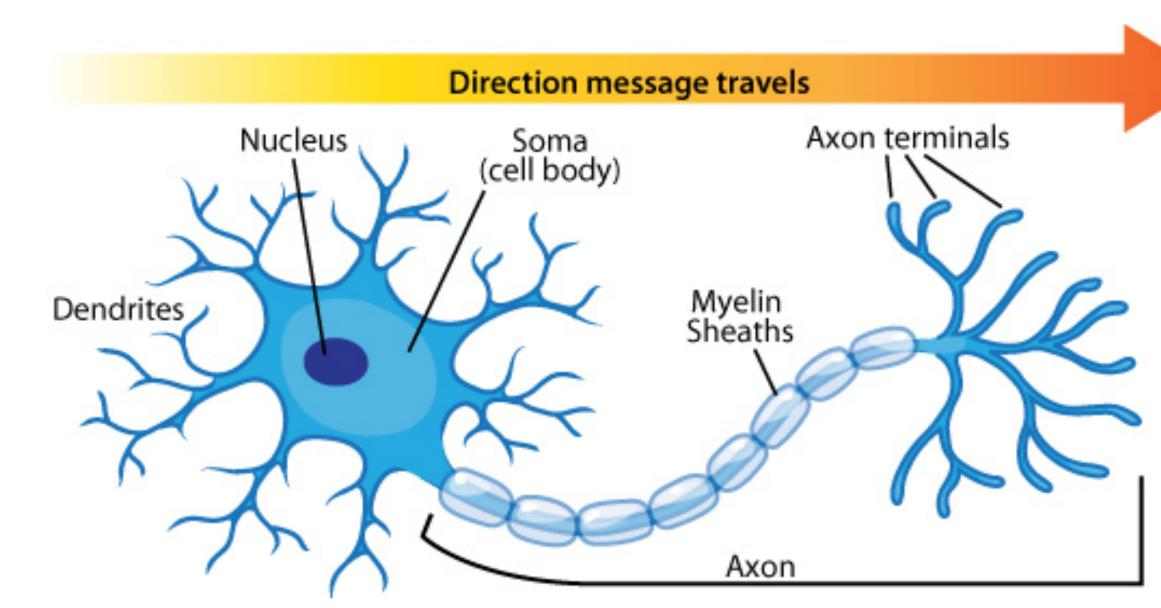


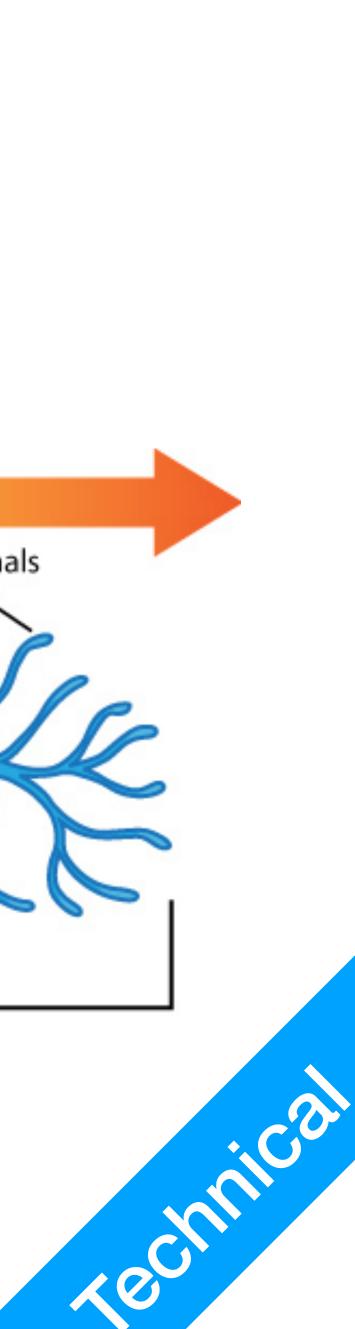




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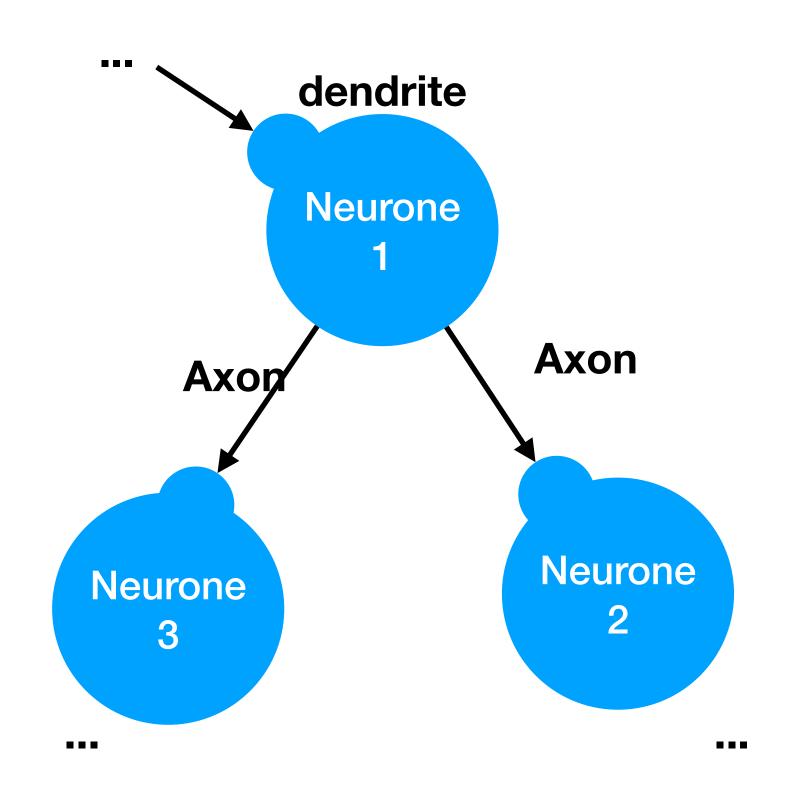






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- Information Passage
  - Sensory information gets passed to the brain through certain **neurotransmitter ions**
  - Upon receiving certain **ions** 
    - Neurones generate Electric Potential
    - Chooses to pass/not pass **ions** to other connected neurones
    - Certain ions travel to our **muscle** then cause contractions, which brings about our motor functions

### General Anatomy

Neural control SMA Motor behaviour Spinal cord **Musculoskeletal mechanics** 





#### Intro. to Artificial Neural Network Multi-layer Perceptrons



• We talked about basic **Perceptron** models

**P2** 

NN

• Features/Evidence X and Weights W

• Predictions: 
$$P(L = l_j | X) = \sigma(\Sigma_i x_i v_j)$$

- A single **perceptron** unit **is like** a single **neurone** 
  - Information from dendrites:  $x_i \in X$
  - Pass on to its axons:  $P(L = l_i | X) =$ to be taken as inputs to other neurones!

 $w_{ii}$ ), where  $\sigma$  is the logistic function

$$= \sigma(\Sigma_i x_i w_{ij})$$



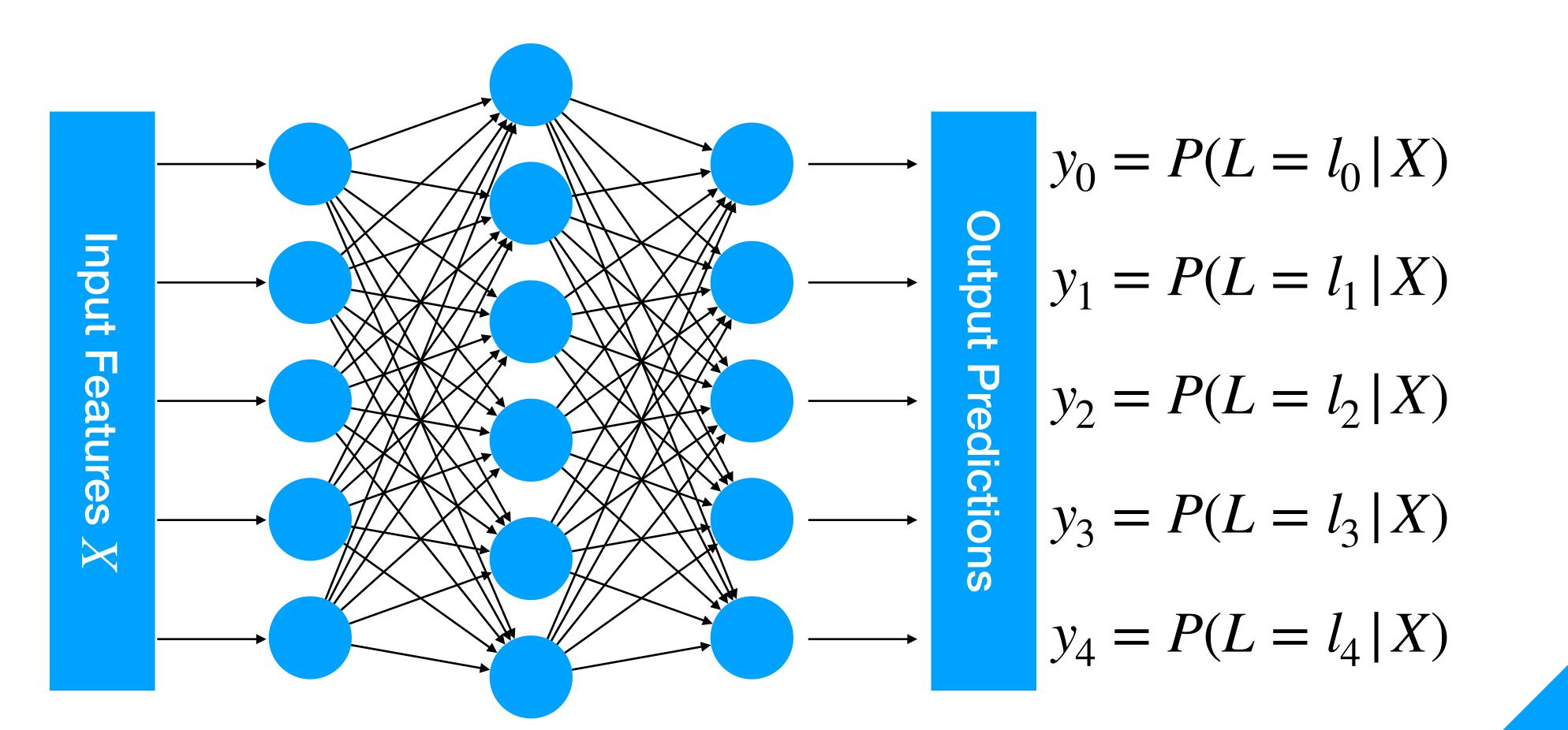


1. Rosenblatt, 1961. Principles of Neurodynamics: Perceptrons and the Theory of Brain Mechanisms





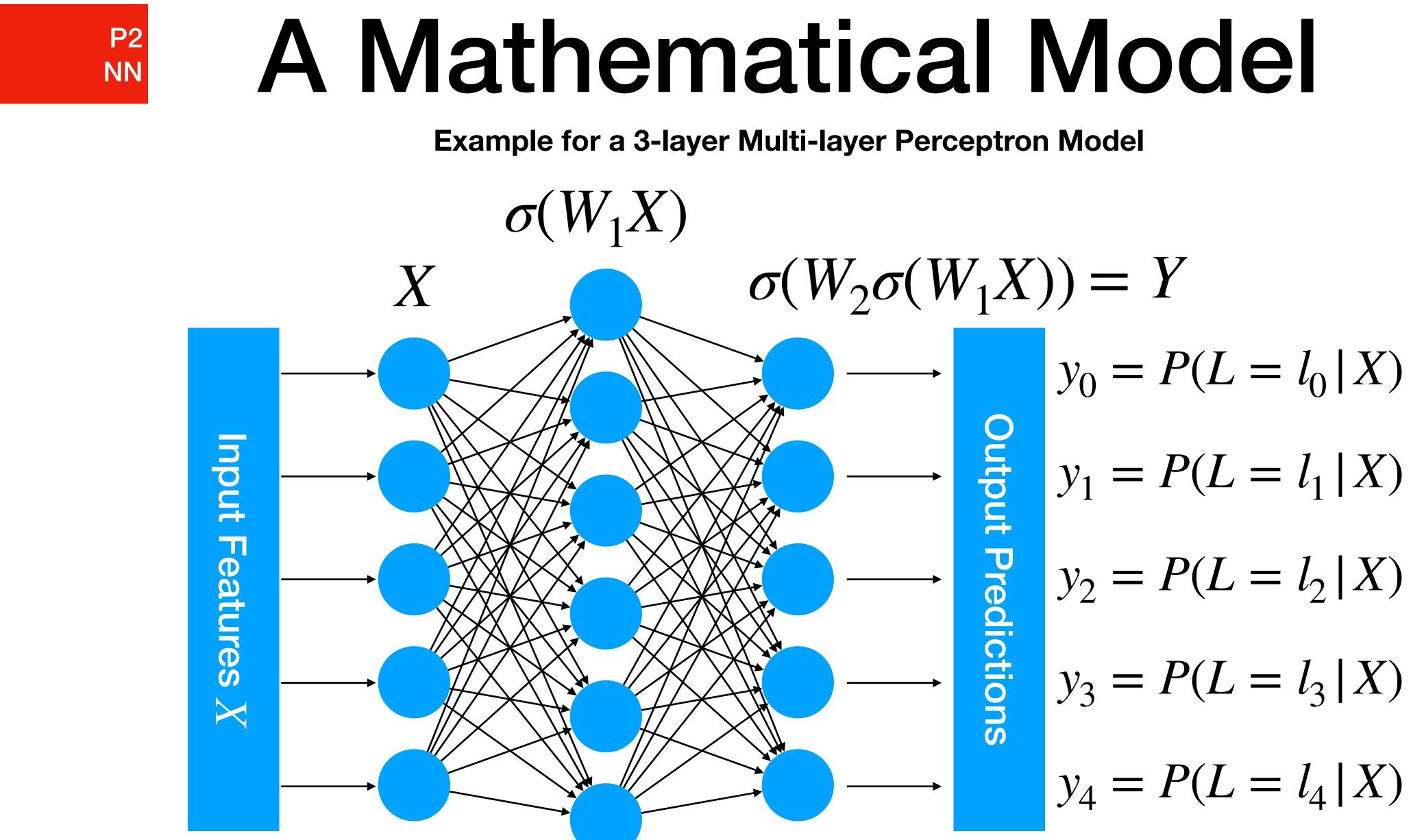
**P2** NN



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#### **Example for a 3-layer Multi-layer Perceptron Model**





1. Rosenblatt, 1961. Principles of Neurodynamics: Perceptrons and the Theory of Brain Mechanisms



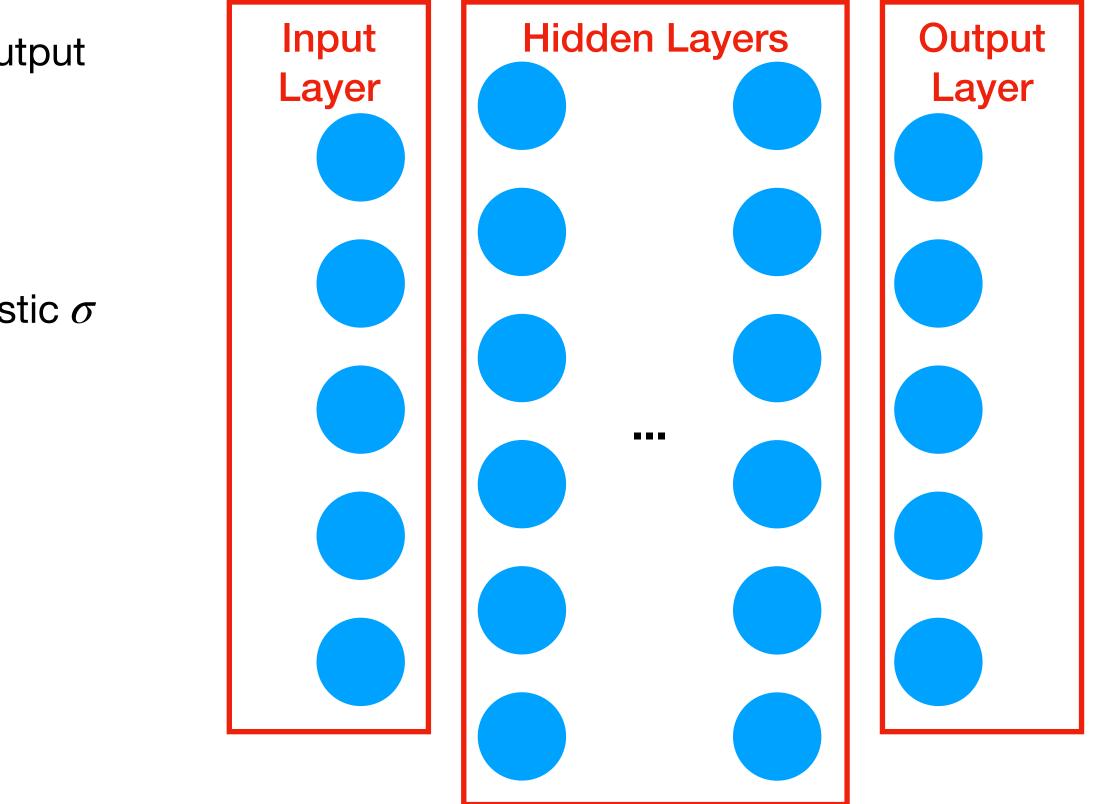
• Multi-layer Perceptron

**P2** 

NN

- Can have **more layers** between input layer and output layer
- Can have more nodes in each layer
- Can use different activation functions than Logistic  $\sigma$
- Can have incomplete connections
- Can have backward connections (recurrent neural network)
- Can have forward connections (highway connections)

•







For MLP (Multi-layer perceptron)<sup>1</sup>

**P2** 

NN

- Back-propagation Algorithm

1. Rosenblatt, 1961. Principles of Neurodynamics: Perceptrons and the Theory of Brain Mechanisms

#### How can you learn the weights?

#### For recurrent neural network: back-propagation-through-time (BPTT)



#### What have we accomplished with MLP?

Recognising handwritten digits

**P2** 

NN

- Input: 28 x 28 grey-scaled values, one for each pixel This is our  $X \in \mathbb{R}^{28 \times 28} = \mathbb{R}^{784}$
- Output: 1 x 10 decimal values This is our  $(y_0, y_1, \dots, y_9) Y \in [0, 1]^{10}, Y \in [0, 1]^{10}$ ,  $y_i = P(\text{Label} = i | X)$



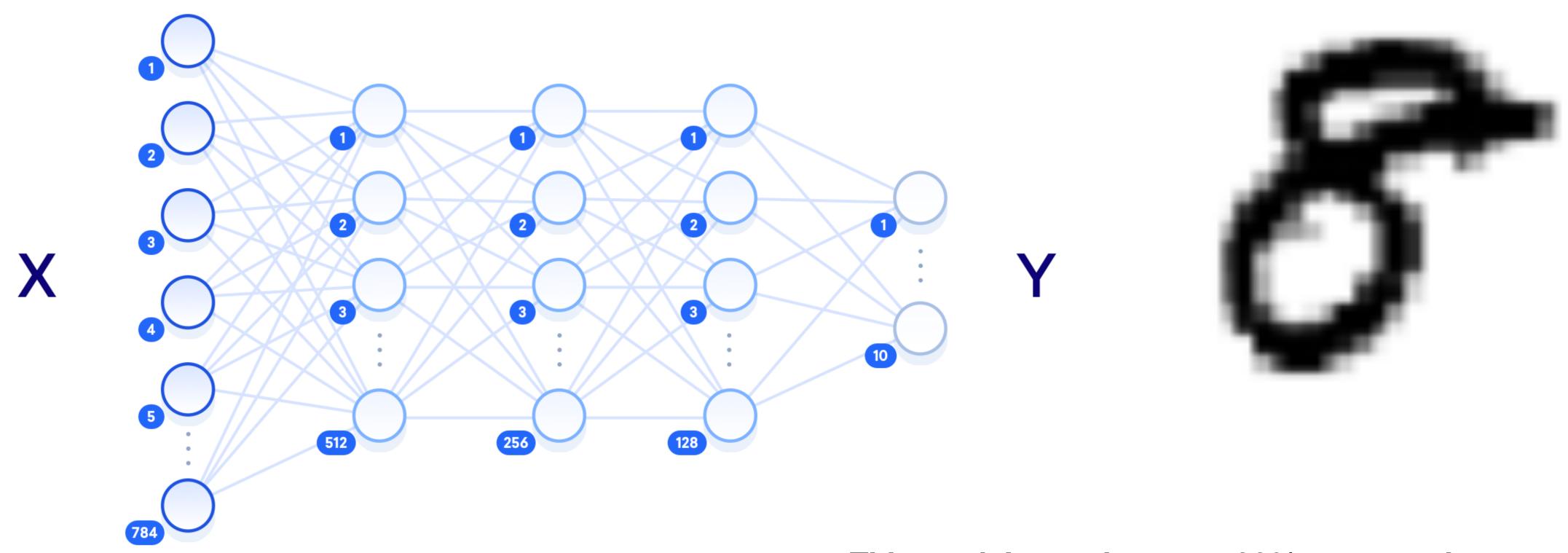


# What have we accomplished with MLP?

• Recognising handwritten digits

**P2** 

NN



1. <u>https://www.digitalocean.com/community/tutorials/how-to-build-a-neural-network-to-recognize-handwritten-digits-with-tensorflow</u>

• This model can give you >90% accuracy!



#### P2 NN

# What have we accomplished with MLP?

- Primitive autonomous cars
  - Recognise lanes
  - Control steering wheel
  - 1980s: NAVLAB









### Progress

- We've had a lot of advancement in NN research, with better models than MLP
- We've discovered a lot of useful applications of NN, such as image processing and NLP
- We've learn a lot about how to create NNs with more and more layers (Deep Learning)
- Problems
  - Learning algorithm: still **basic** back-propagation
  - Artificial neurones: barely any progress in the past 20 years
  - More layers of NN does not improve performance that much anymore
  - We are currently at the bottleneck!

