



CSCI 101

Connecting with Computer Science

Lecture 3: Multimedia Technology II



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2020 Fall Semester (S3)

Overview

- Focus: Digital Media
- Architecture: von Neumann
- Readings: 2, 3
- Core Ideas:
 1. Digital Content Distribution

Digital Multimedia

- Digital Multimedia Content
 - Digital Multimedia Representations
 - Digital Multimedia Creation
- Digital Multimedia Content Delivery
 - Traditional Means
 - Online Means

Digital Content Representations

- Text
- Graphics
 - Still
 - Motion picture
- Sound
- Interactive media: text/graphics/sound + interaction

Digital Content Delivery

For content distribution

Content Delivery

Content Delivery

- Traditional

Content Delivery

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 - Text and still graphics: publications, posters, etc.

Content Delivery

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 - Motion pictures: projectors,

Content Delivery

- Traditional
 - Text and still graphics: publications, posters, etc.
 - Motion pictures: projectors,
 - Sound: live performances, record players, stereo systems

Content Delivery

- Digital
 - Text and still graphics: Online viewing, Internet download, etc.
 - Motion pictures: Internet download, streaming, live streaming
 - Sound: Internet download, streaming, live streaming
 - Interactive: gaming

Content Delivery

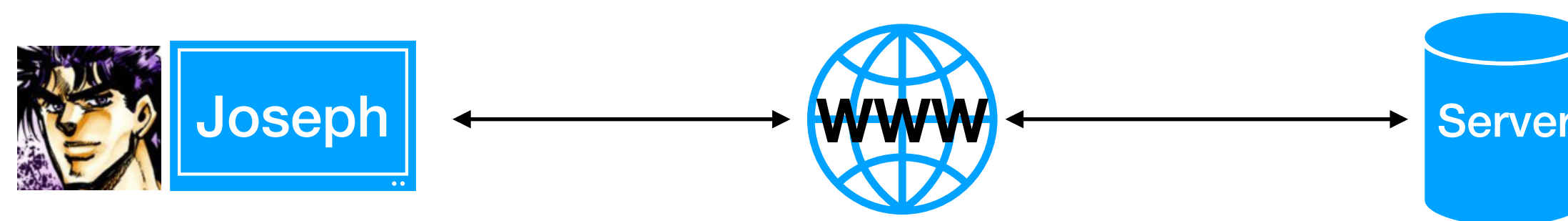
- Offline Viewing
 - Download, Digital Medium Purchase (Blu-ray, etc.)
- Online Viewing
 - Streaming
 - Live streaming

Streaming

- Stream is a sequence of data elements made available over time
- Stream is not an exclusive concept for internet content delivery, in fact, modern computers also take input and outputs as streams (keyboard, mouse, display, etc.)

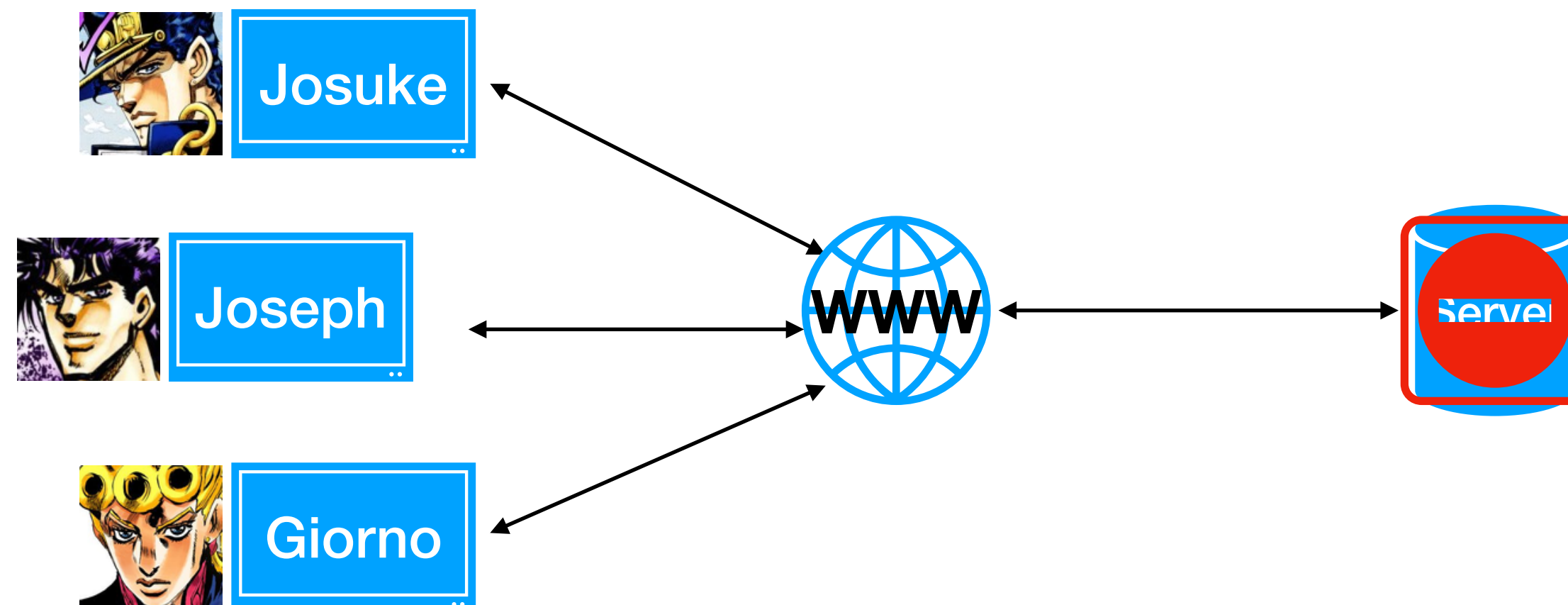
Streaming

- Streaming media on the internet
- User Joesph requests content, server delivers content



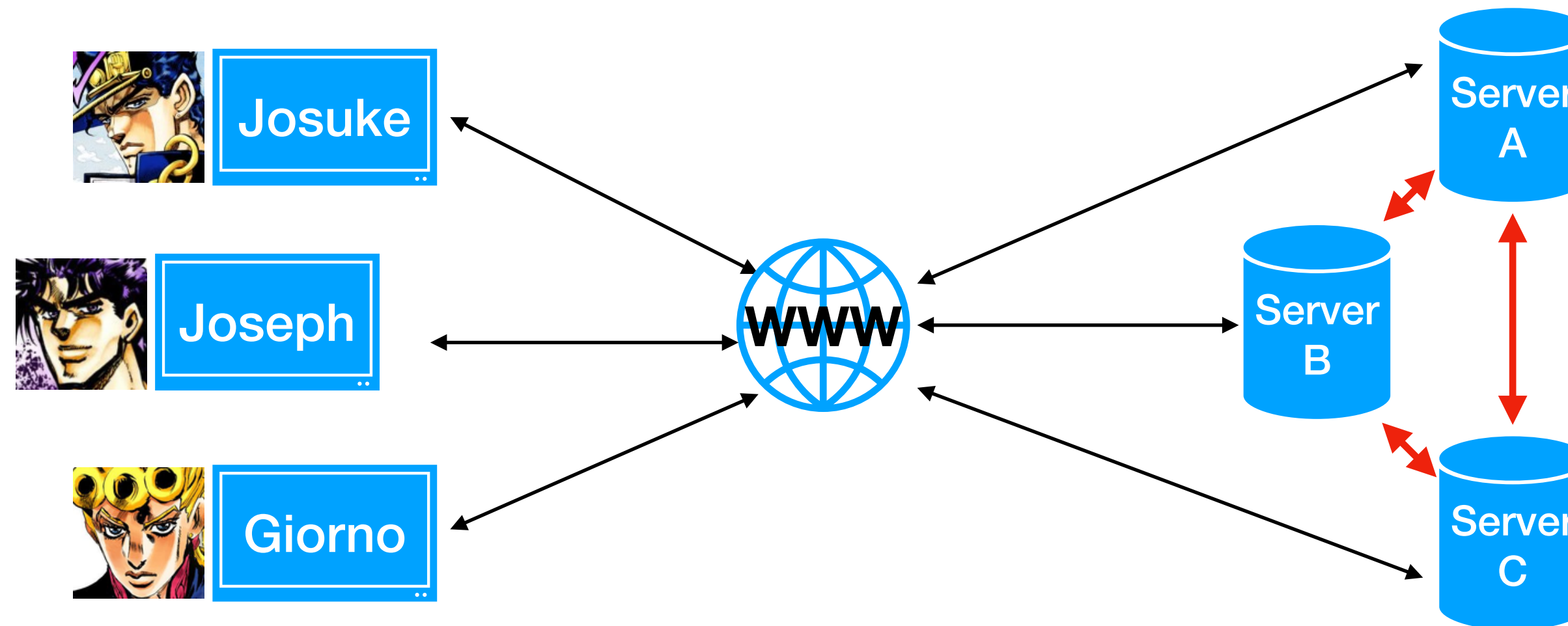
Streaming

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- User Joesph requests content, server delivers content
- A single server can only handle limited requests!



Streaming

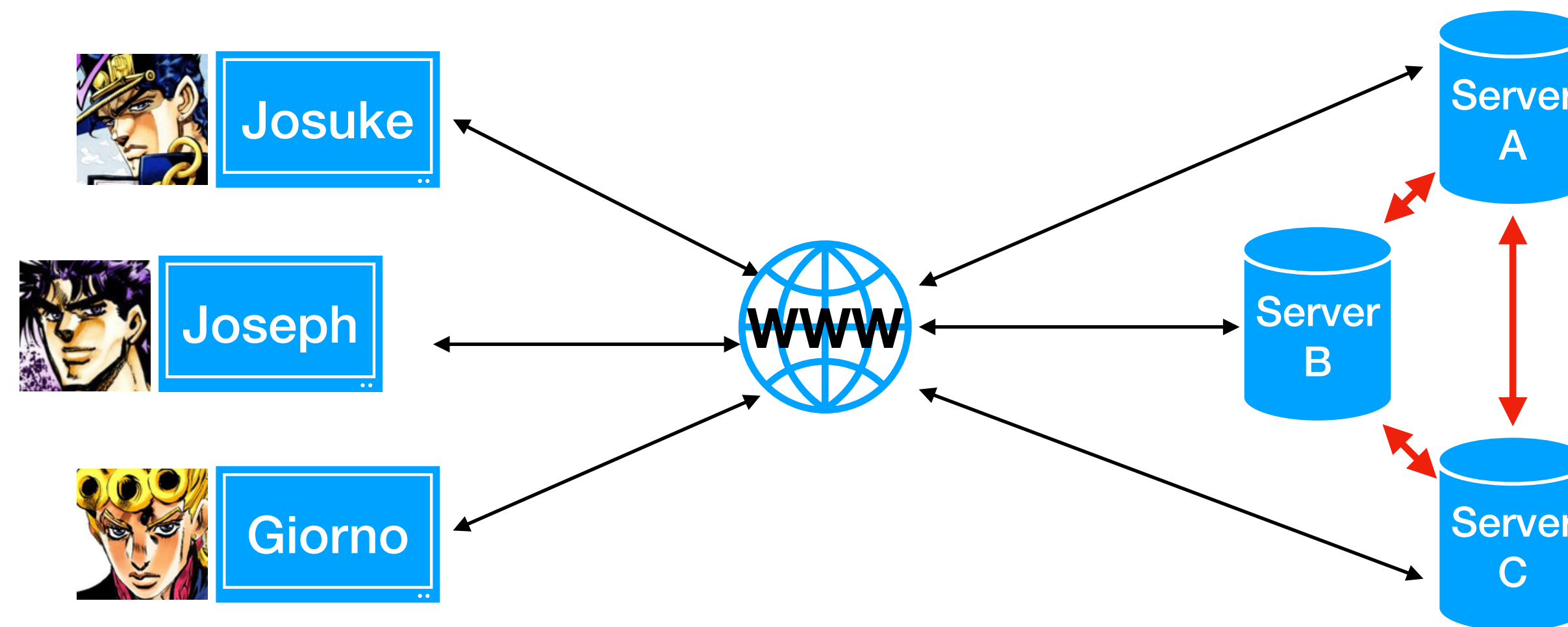
- Content Delivery Networks (CDN)
- A complete data centre with internal network, designed to serve multiple users simultaneously



Technical

Streaming

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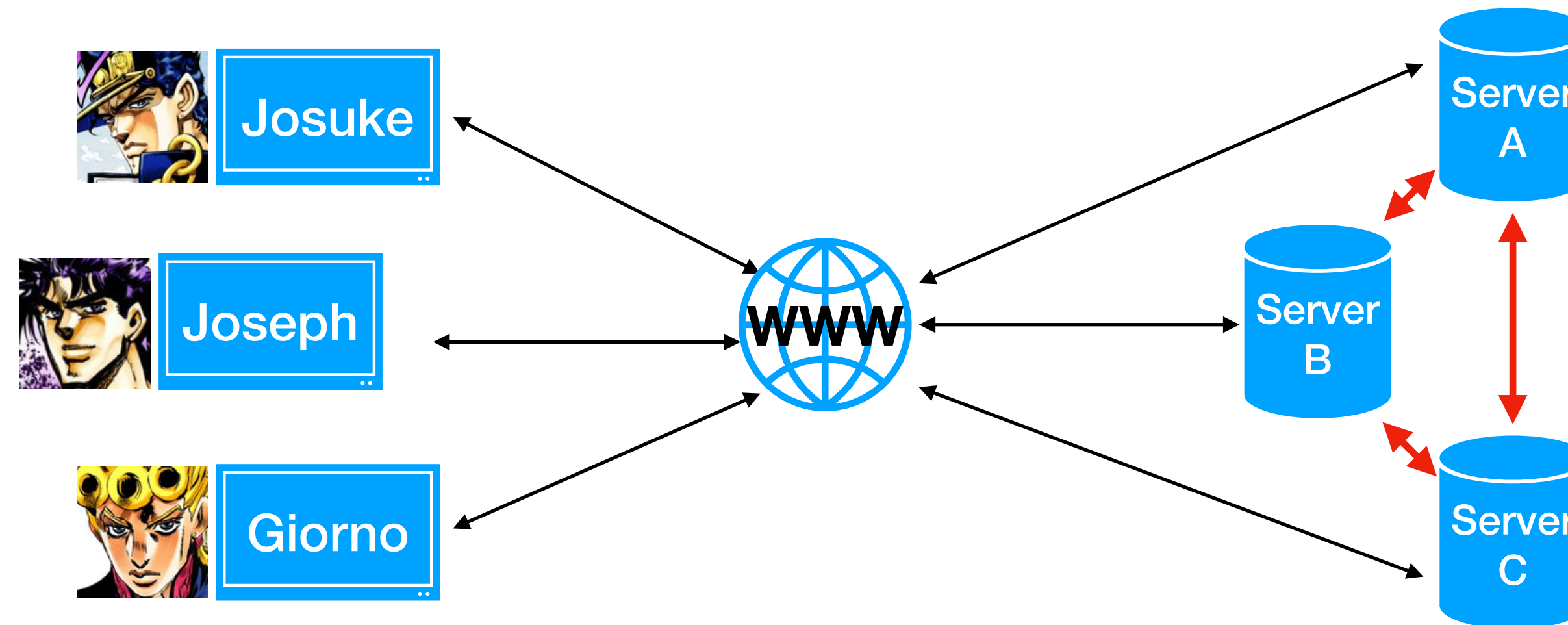


Server A, B, C are interconnected and have their own **local network**

Technical

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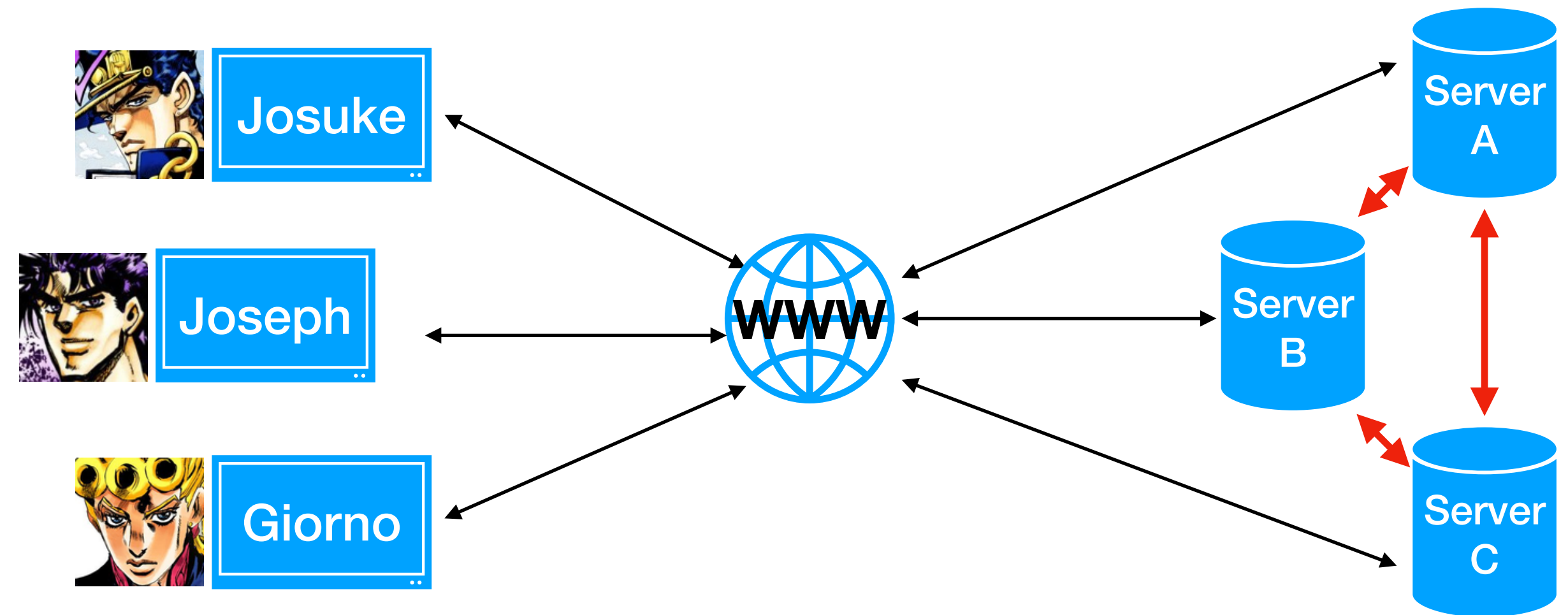
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Server A, B, C's data are synchronised, so they can deliver the same content

Technical

Streaming

- Content Delivery Networks (CDN)
- A complete data centre with internal network, designed to serve multiple users simultaneously



Server A, B, C are interconnected and have their own **local network**

Server A, B, C's data are synchronised, so they can deliver the same content

Server A, B, C each have independent links to the internet, so they can serve requests independently

Technical

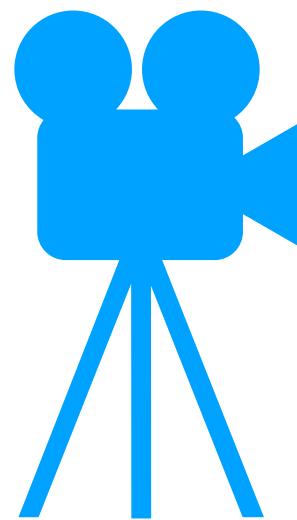
Streaming vs Live Streaming

- Have you tried to watch the champions league on the internet? Notice it is always a few seconds off?



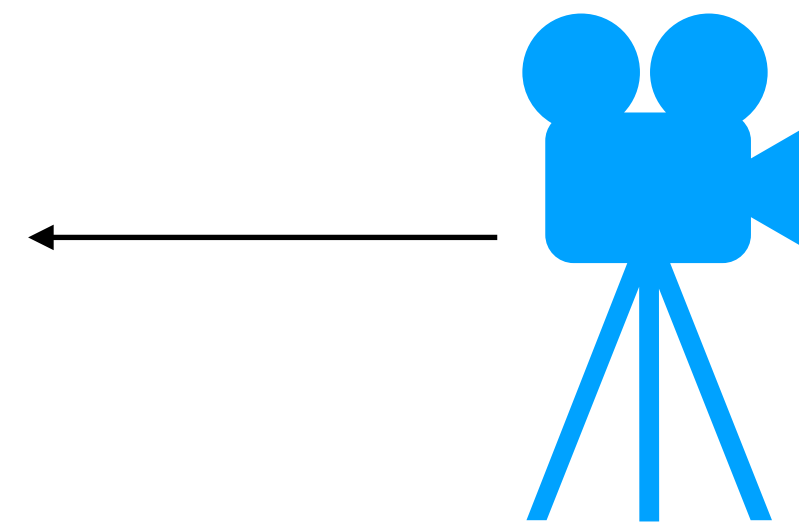
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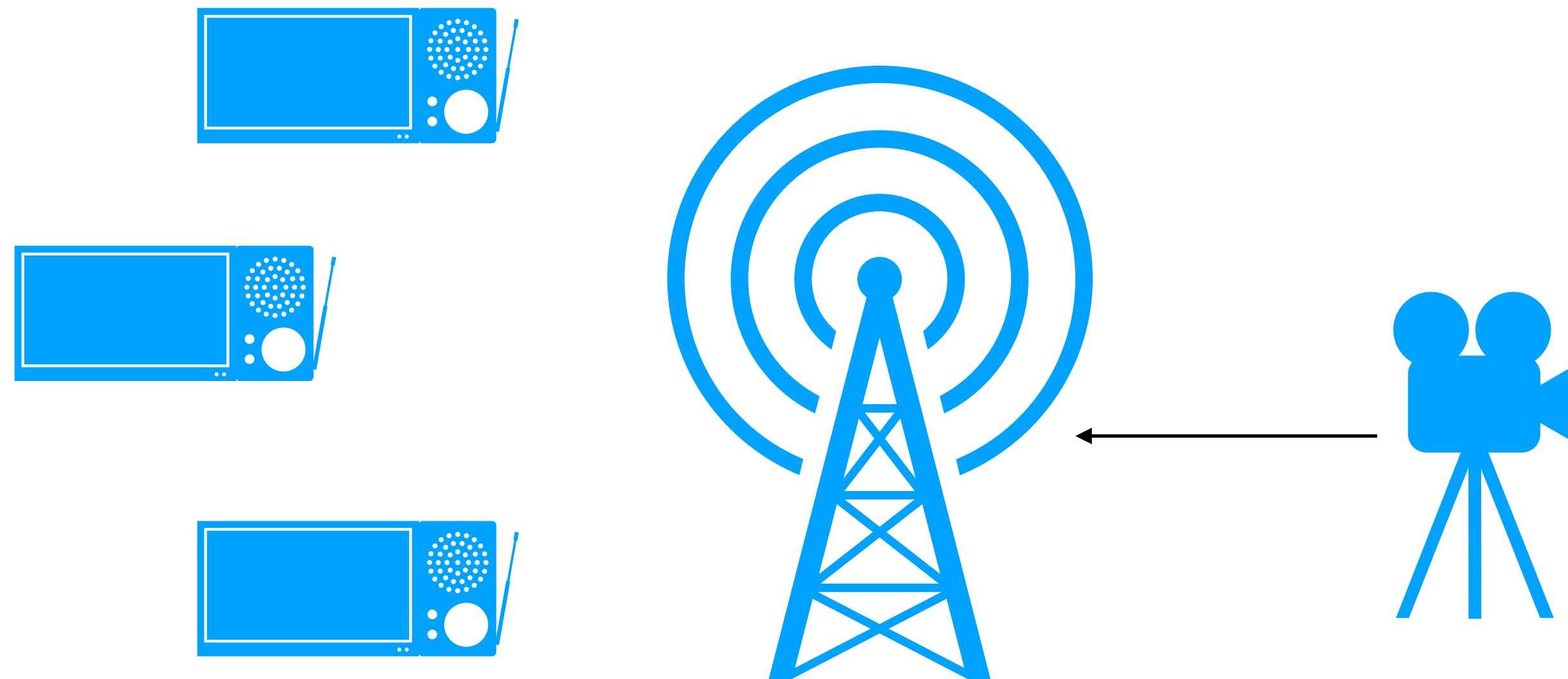
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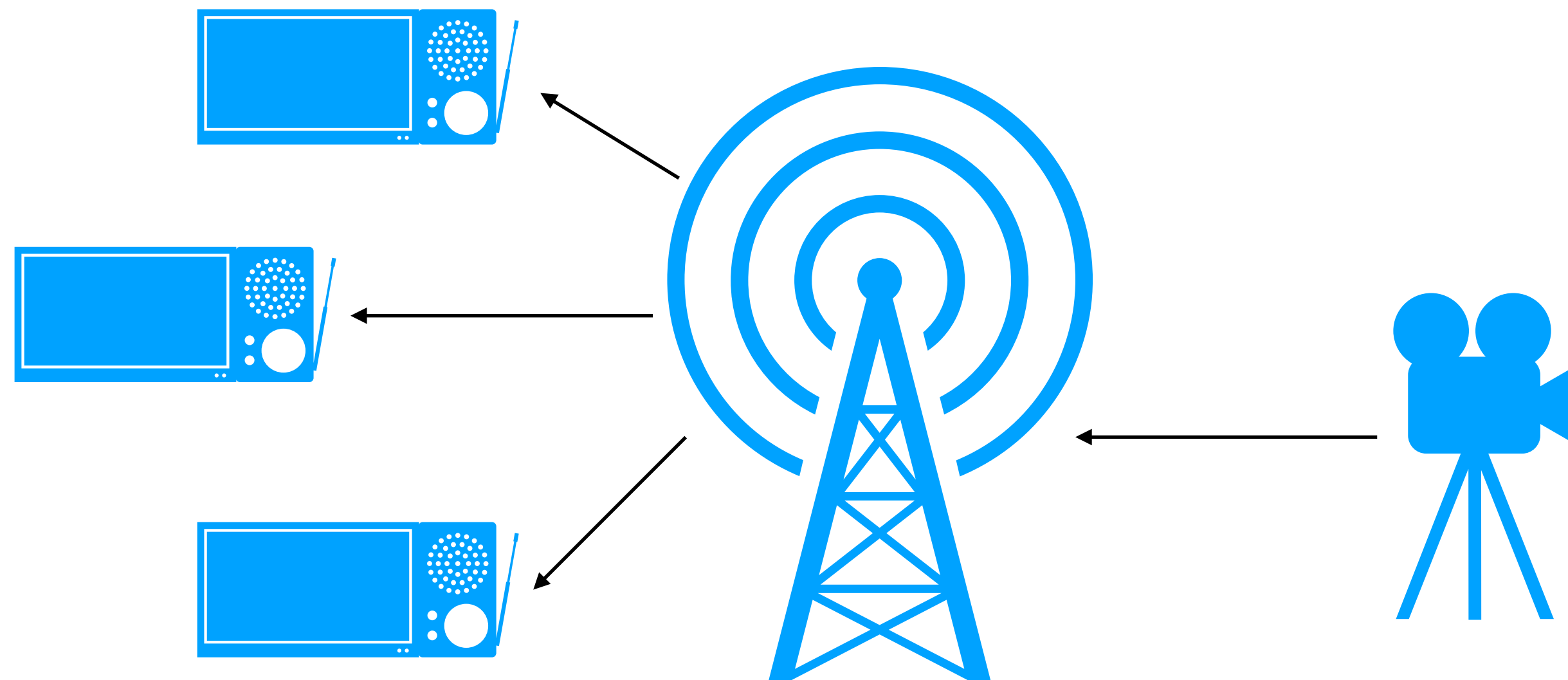
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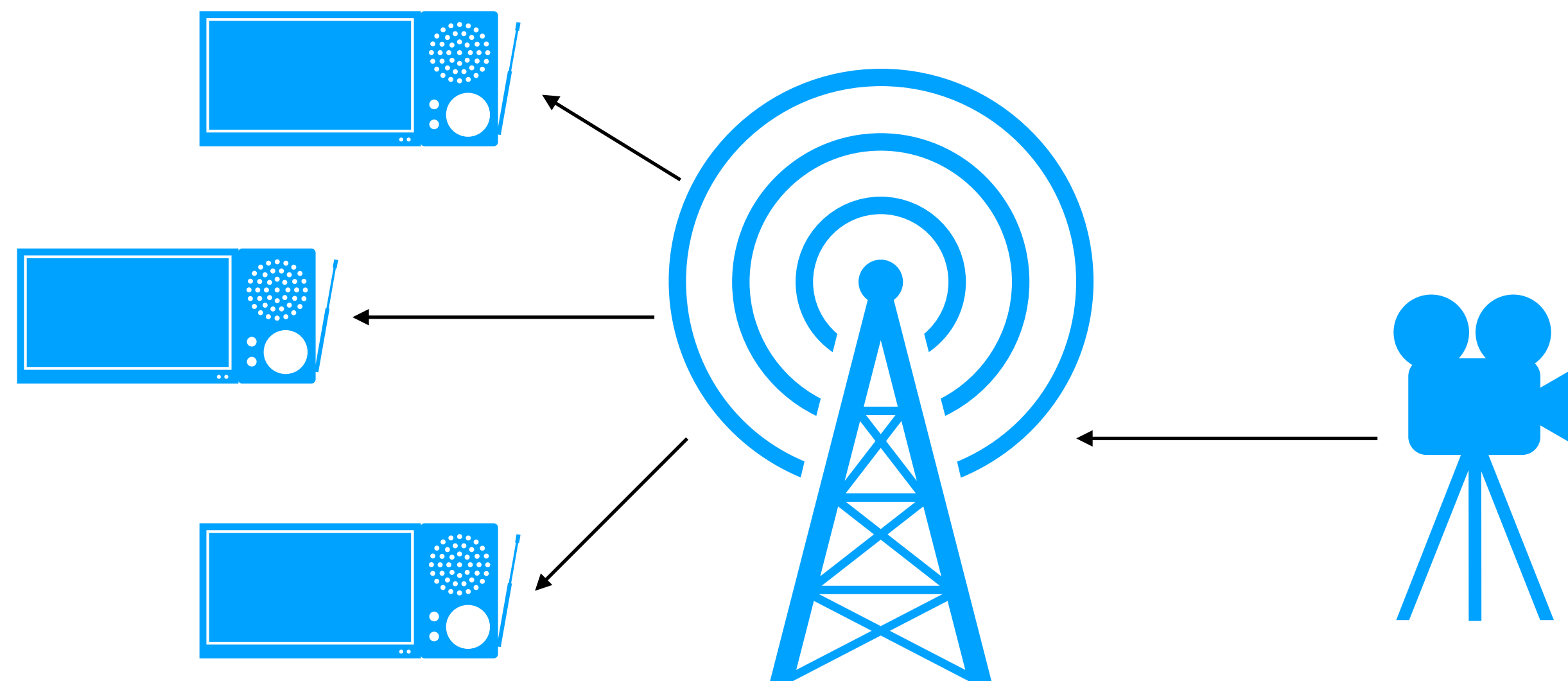
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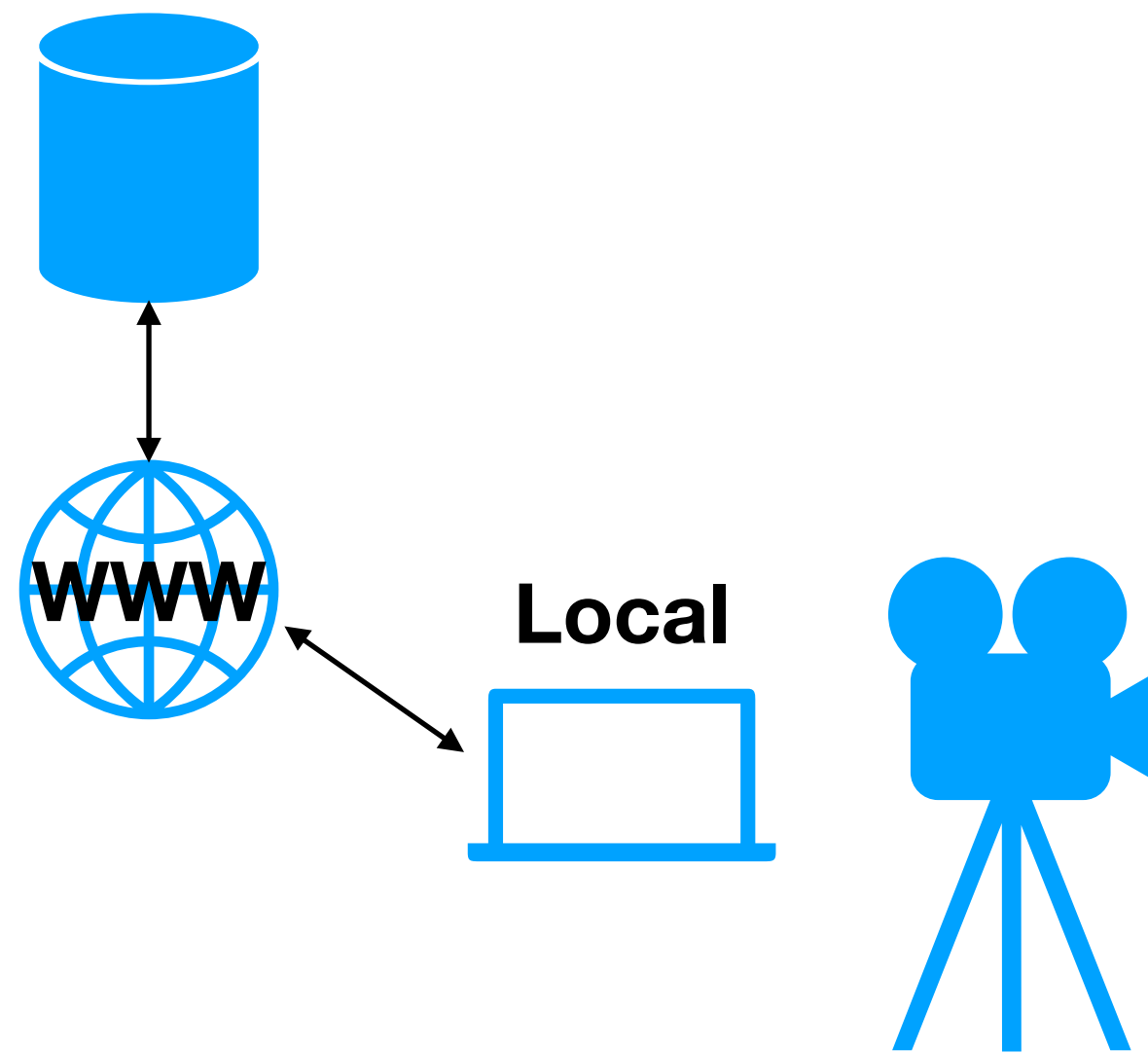
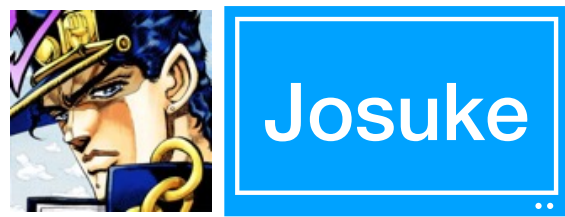
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**Optical fibre TV, cable TV, Satellite TVs were all like this:
They were single directional broadcasts**

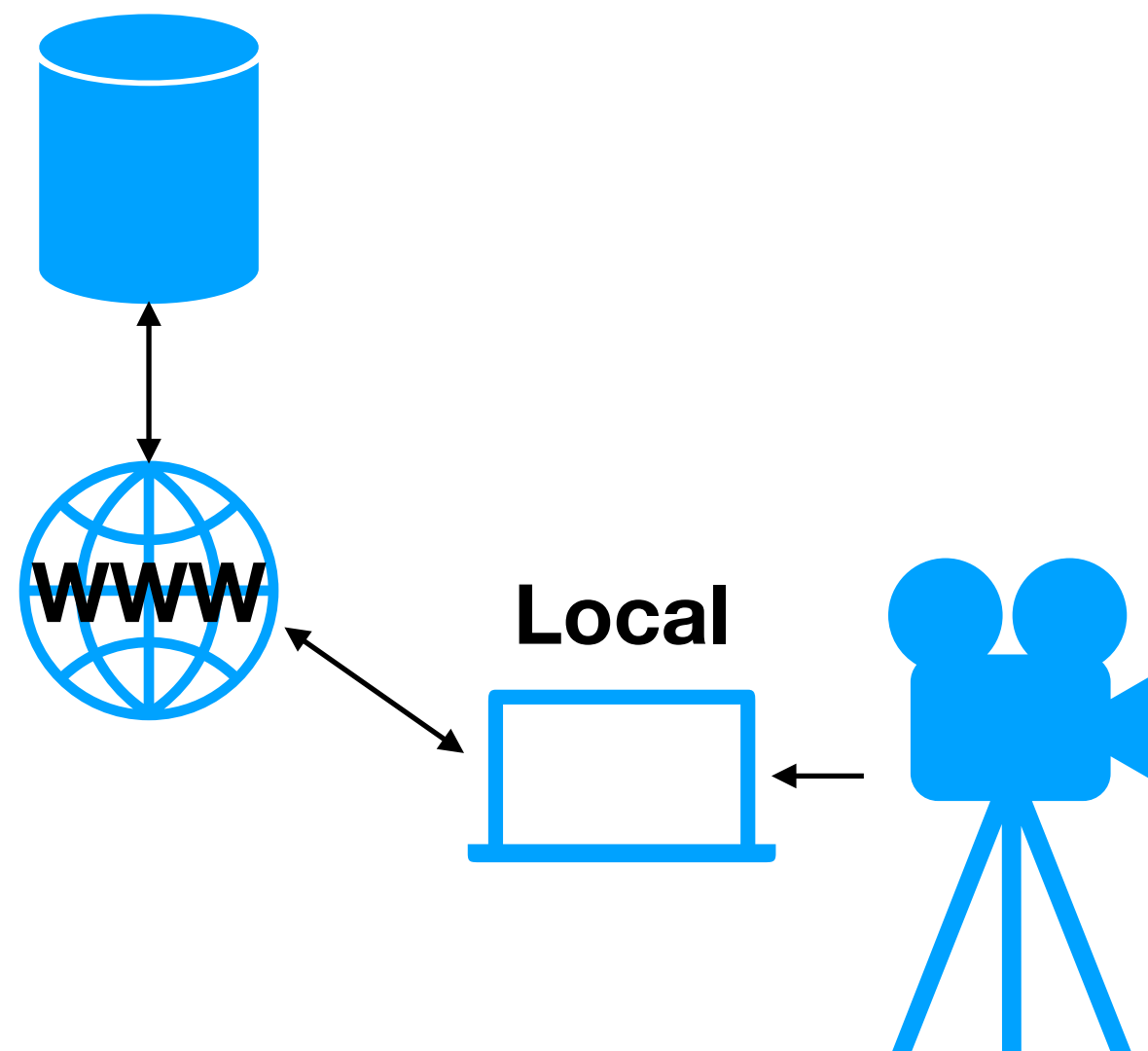
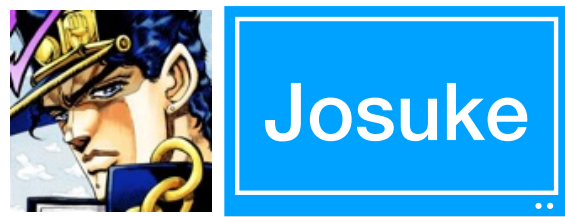
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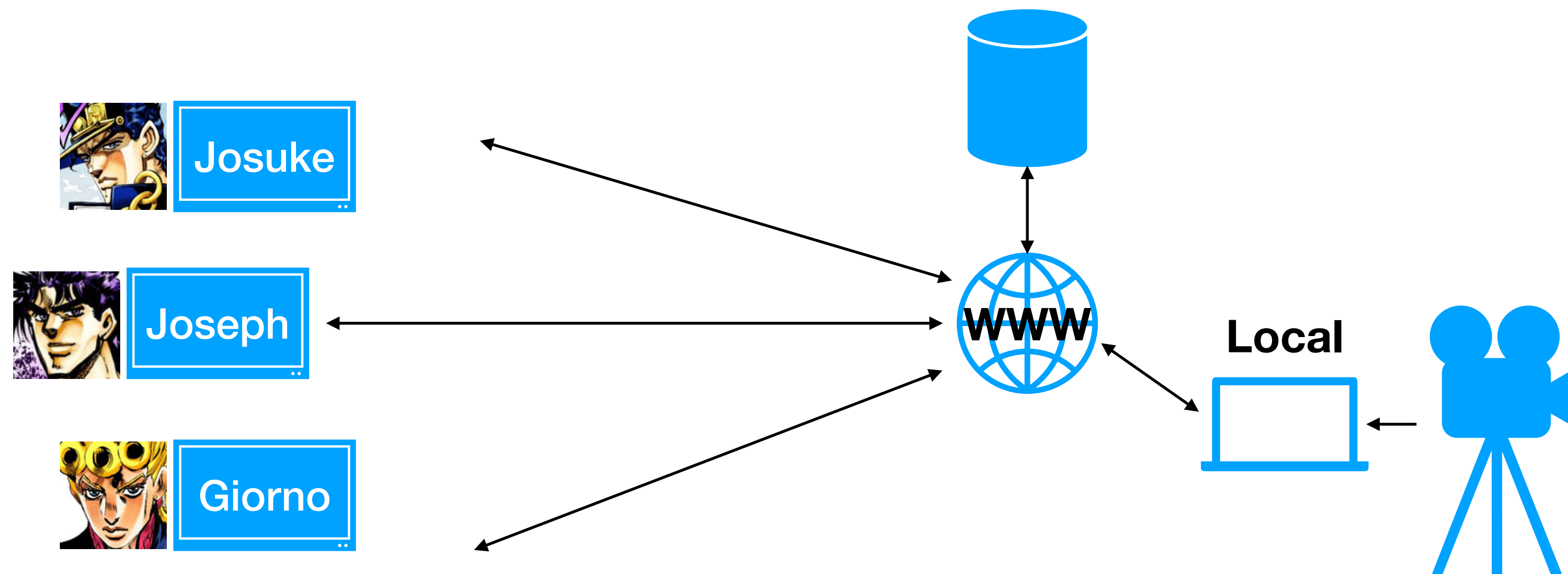
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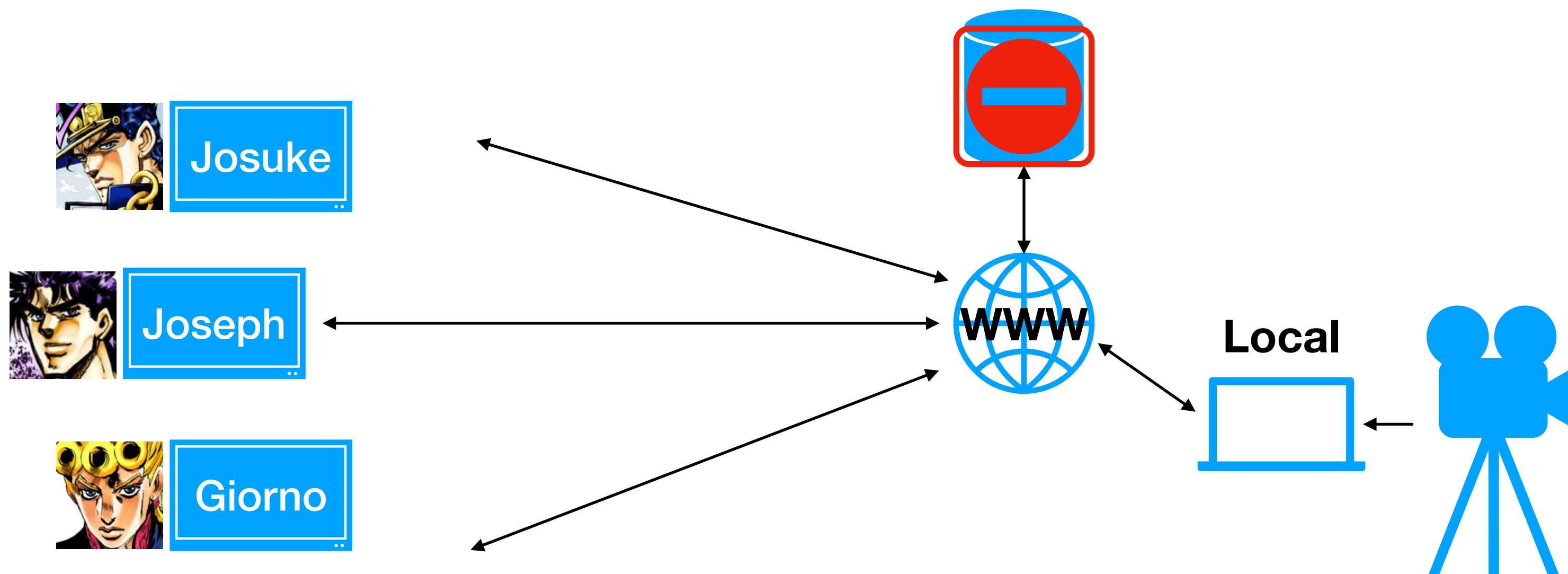
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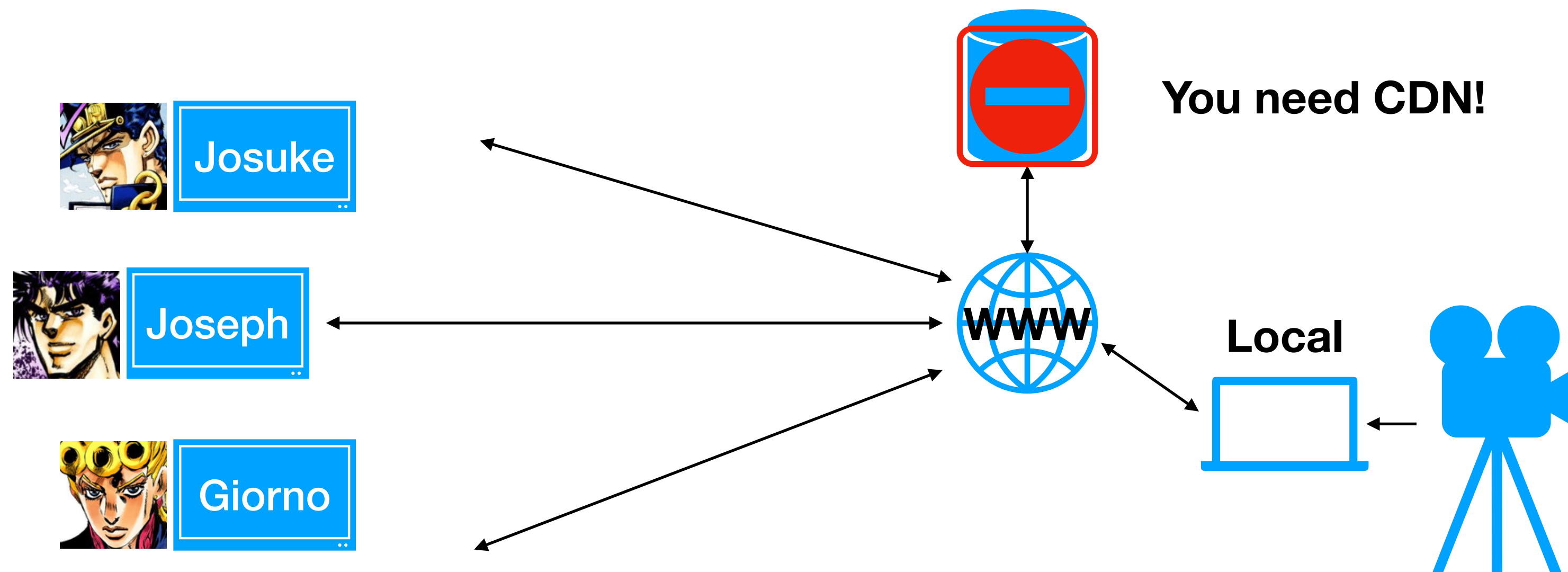
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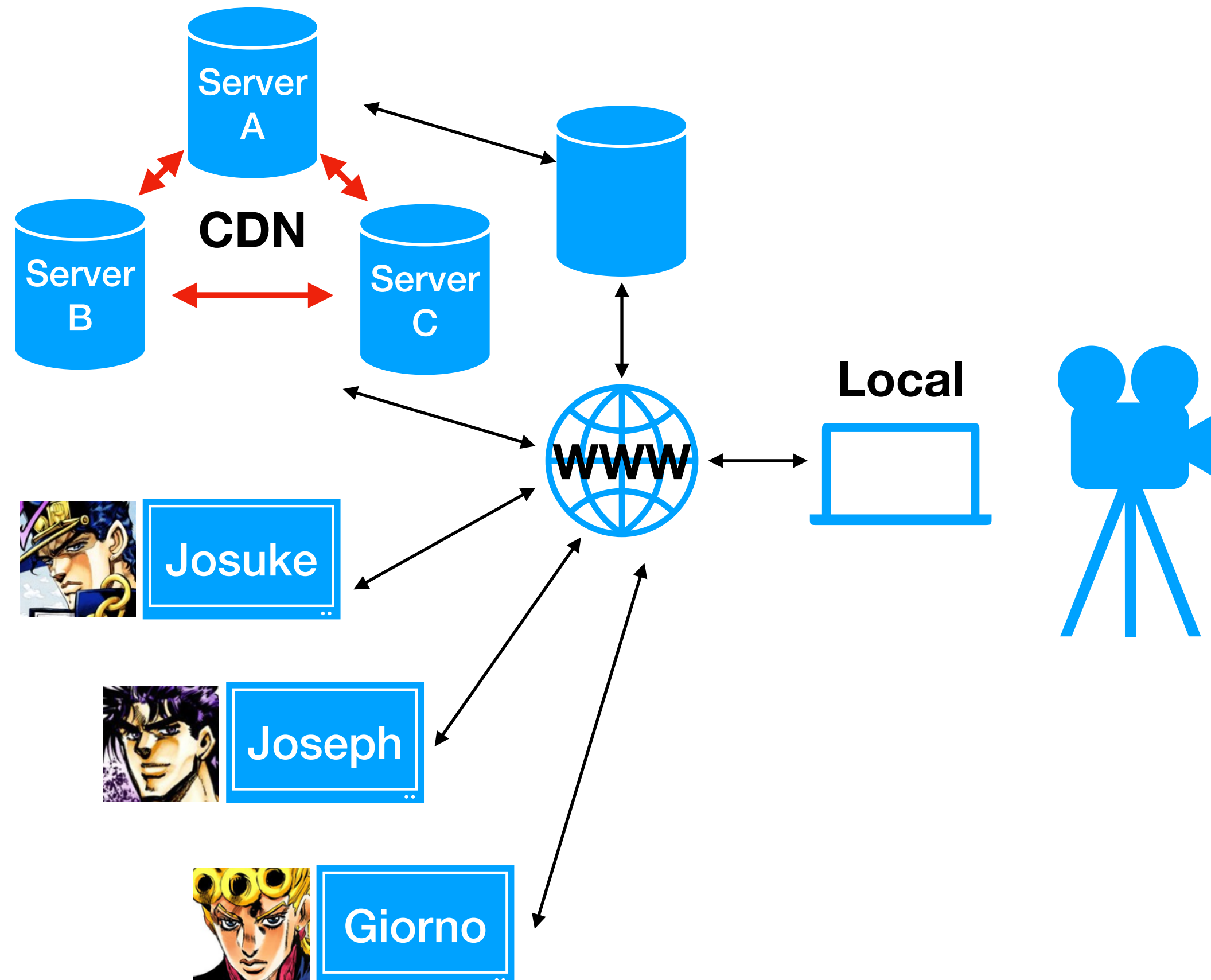
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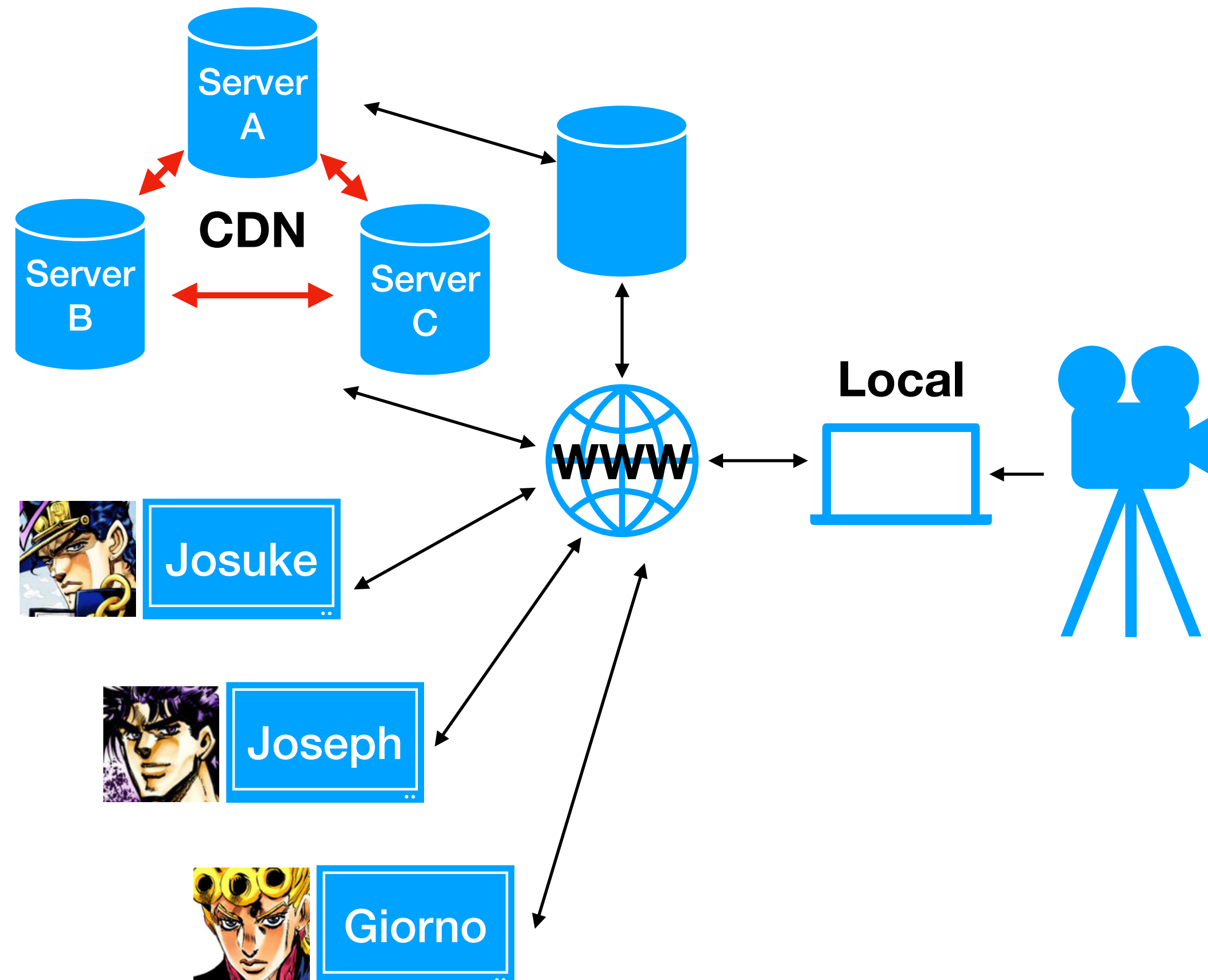
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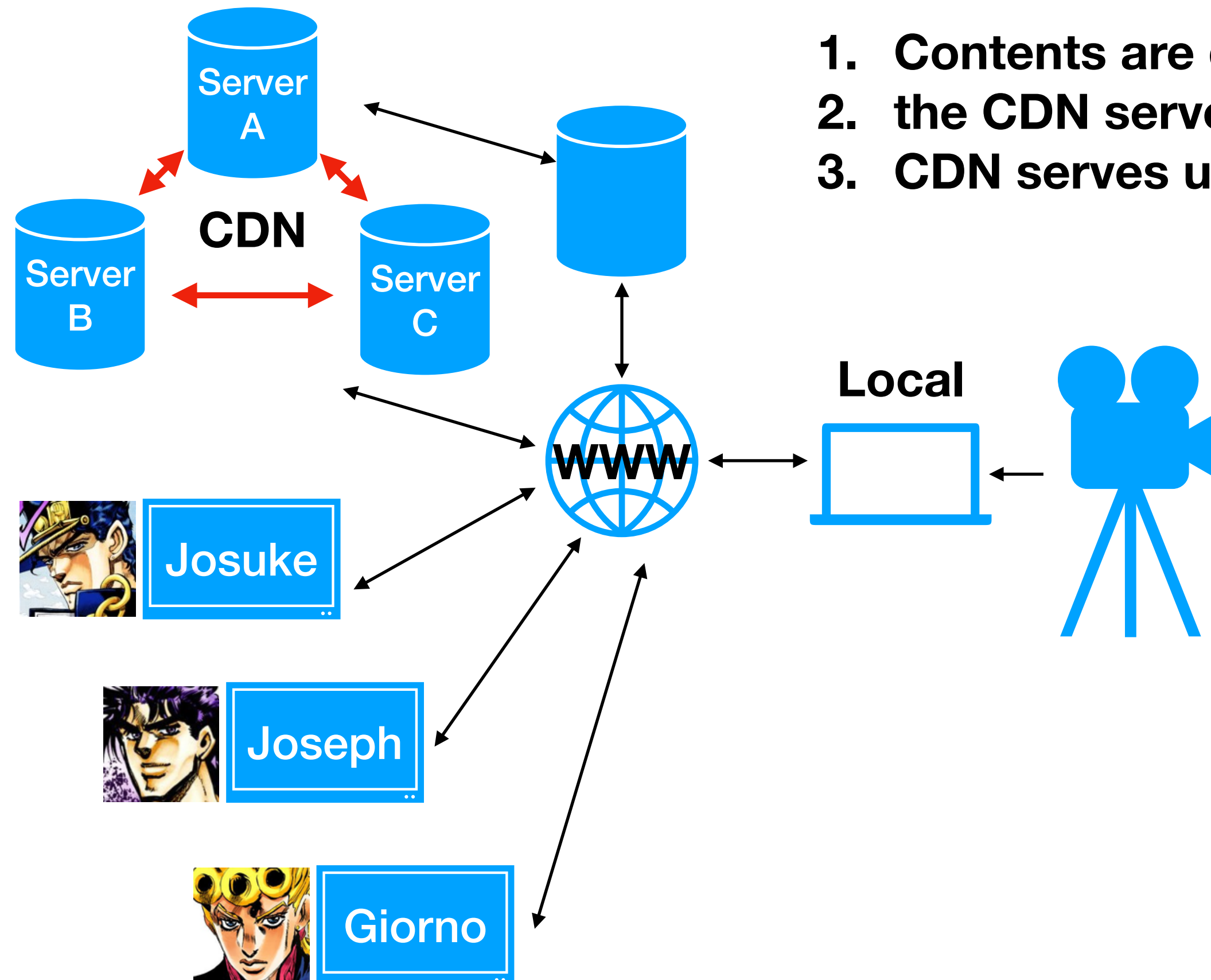
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1. Contents are delivered to the CDN
2. the CDN serves sync internally
3. CDN serves users

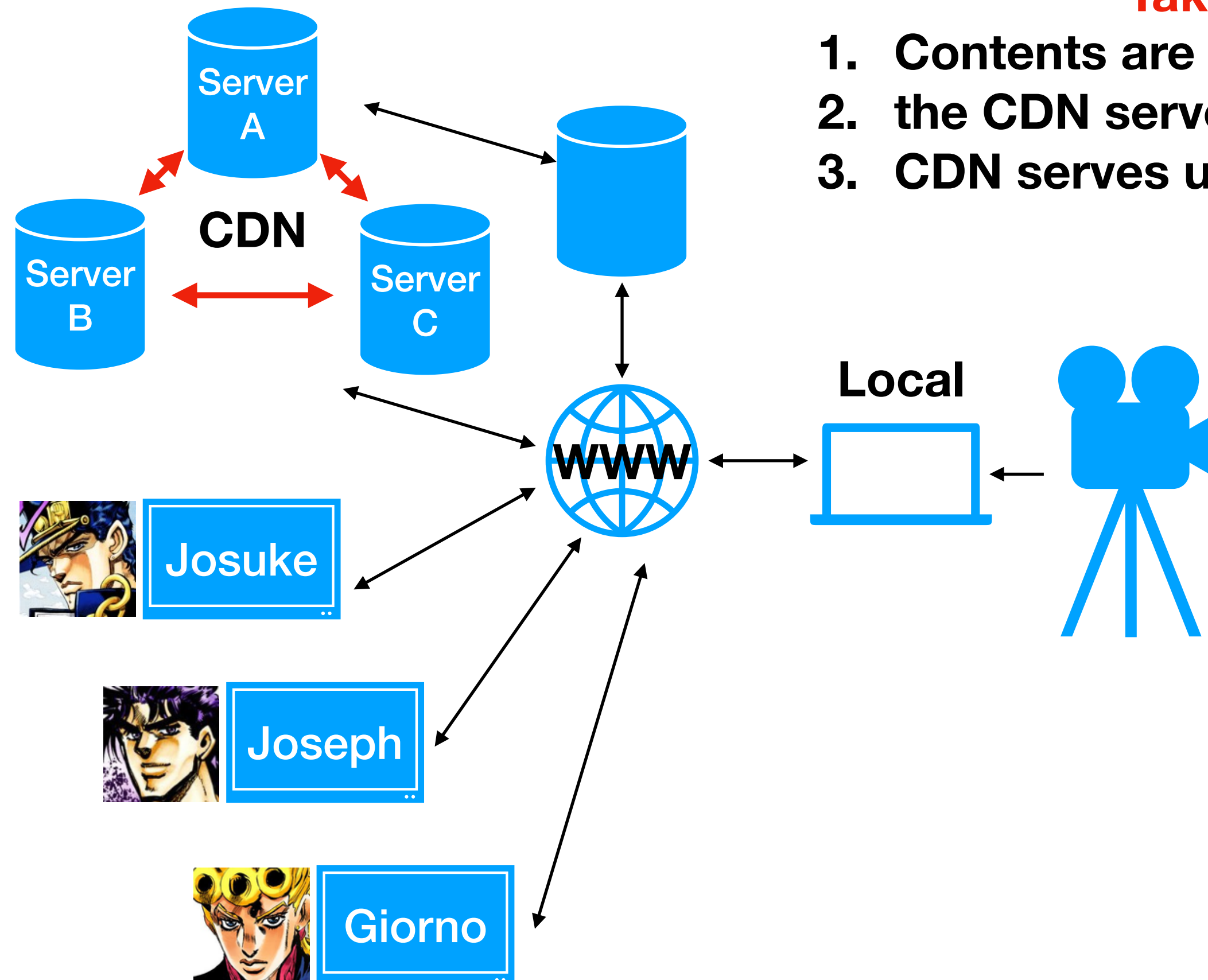


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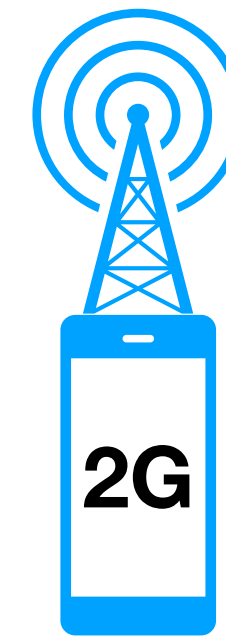
Takes time!

1. Contents are delivered to the CDN
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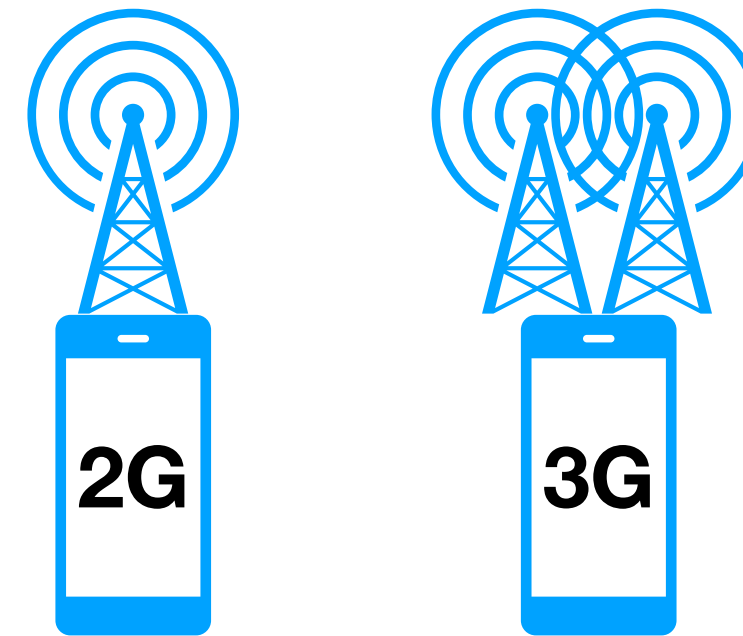


This is also what makes 5G important!

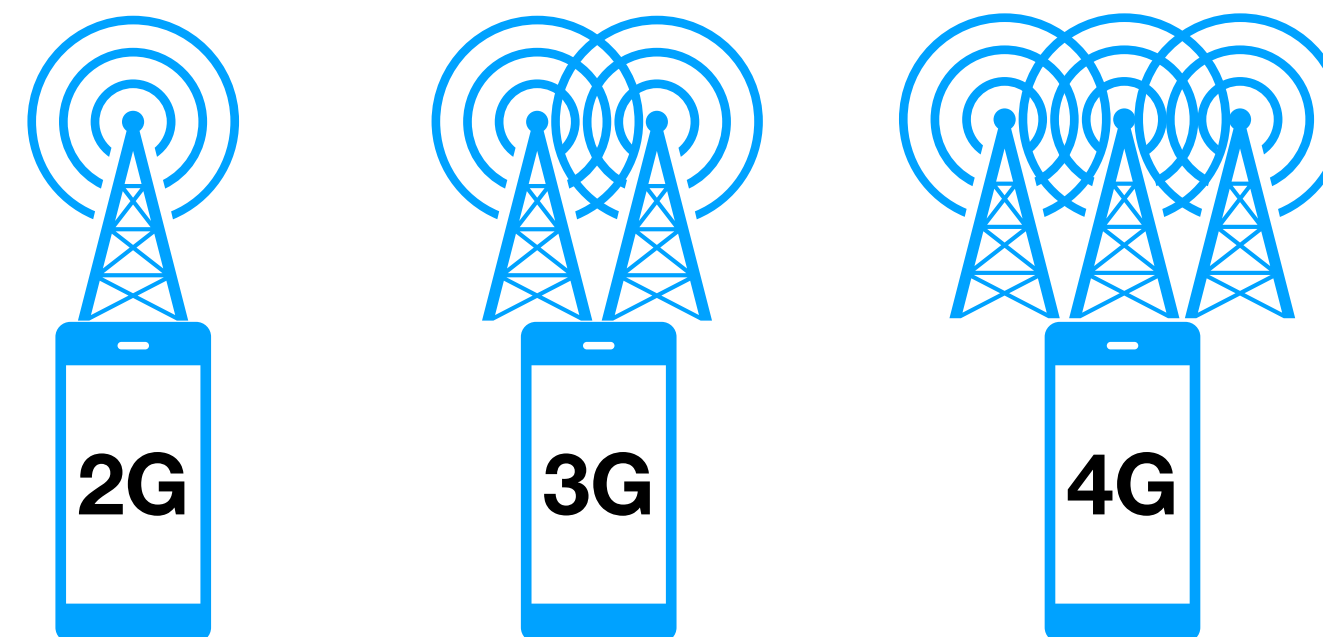
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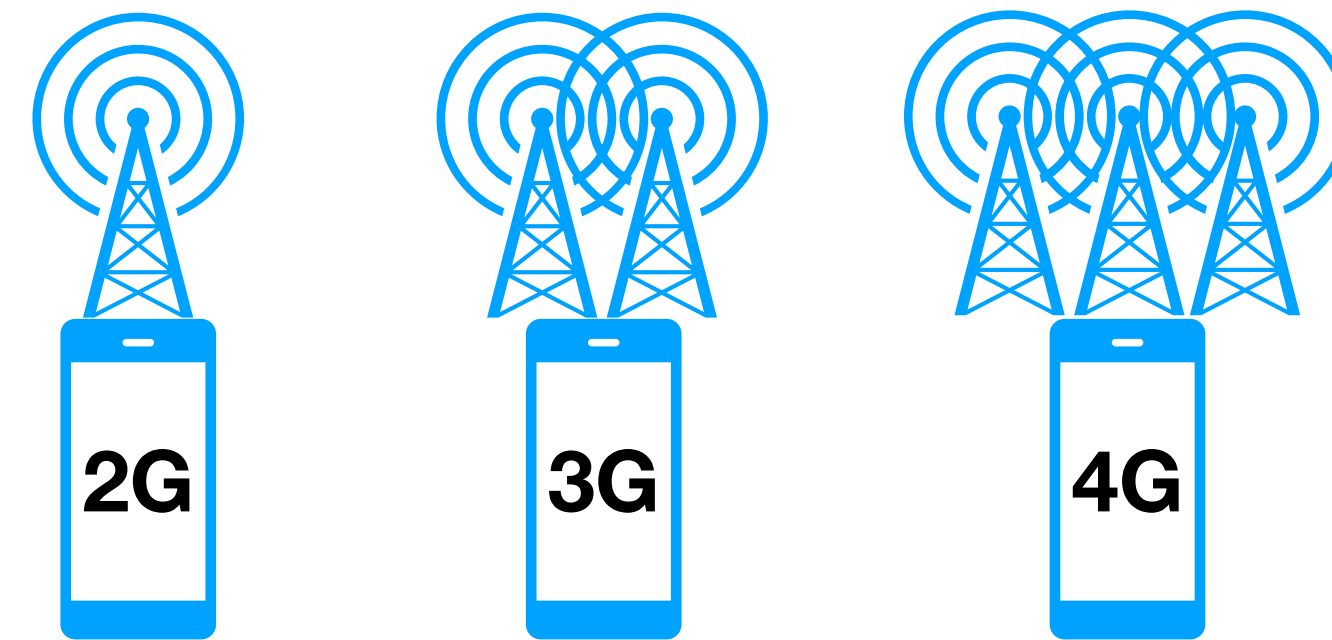
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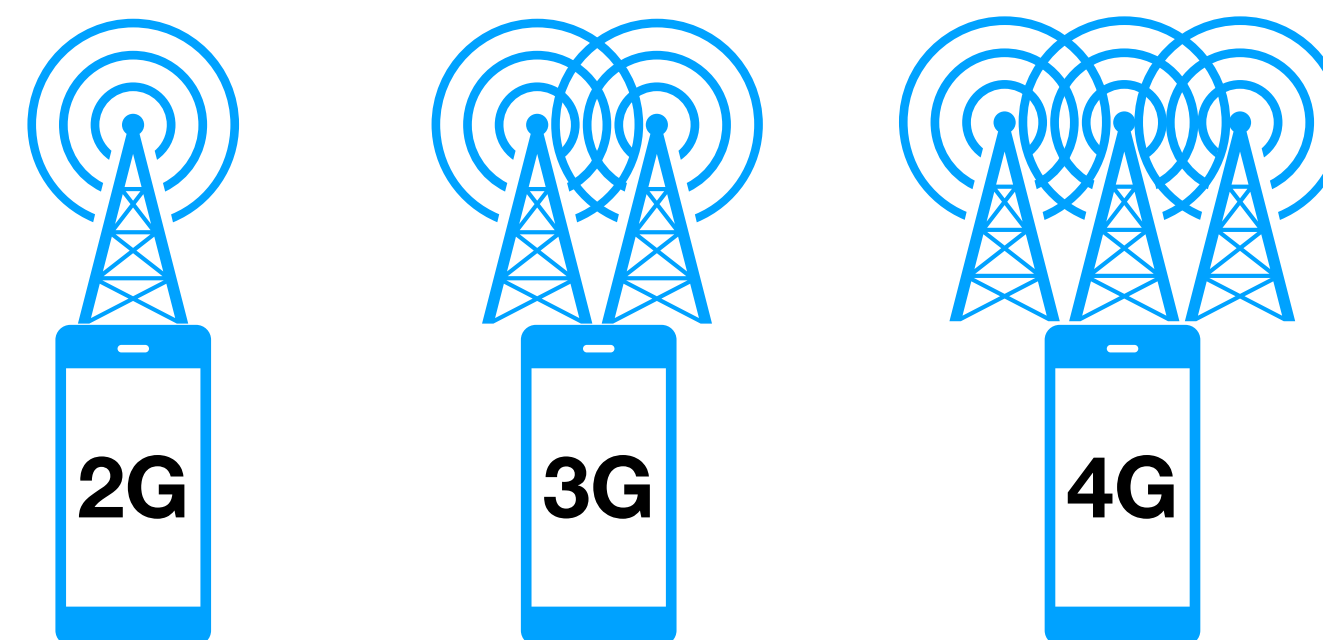


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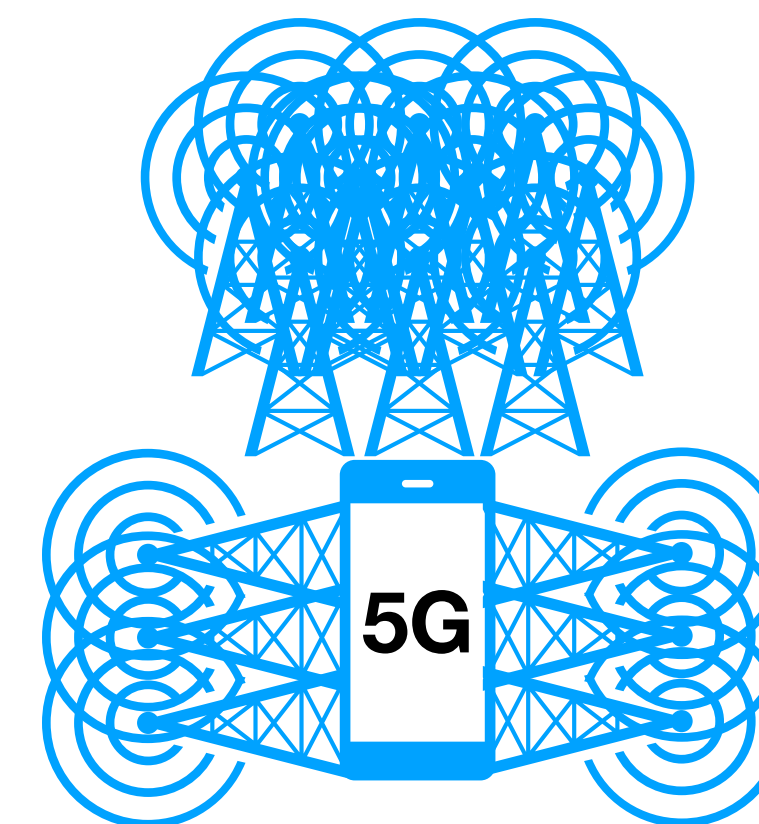


multiple-input and multiple-output antenna array for data

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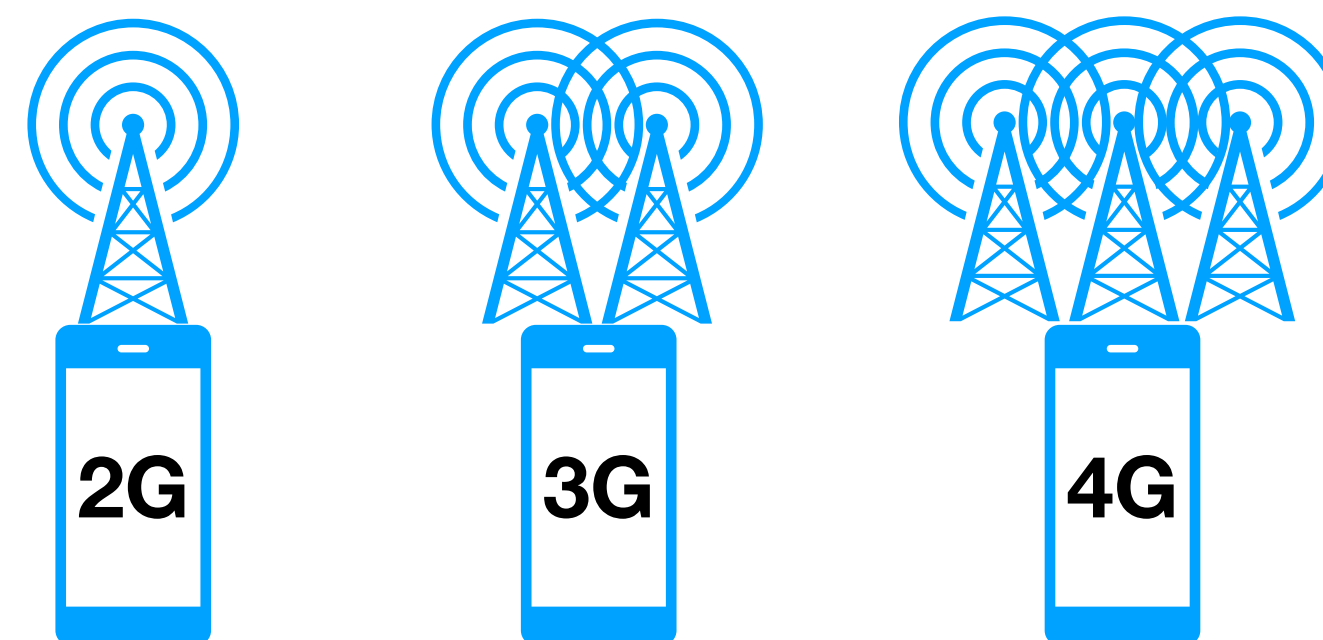


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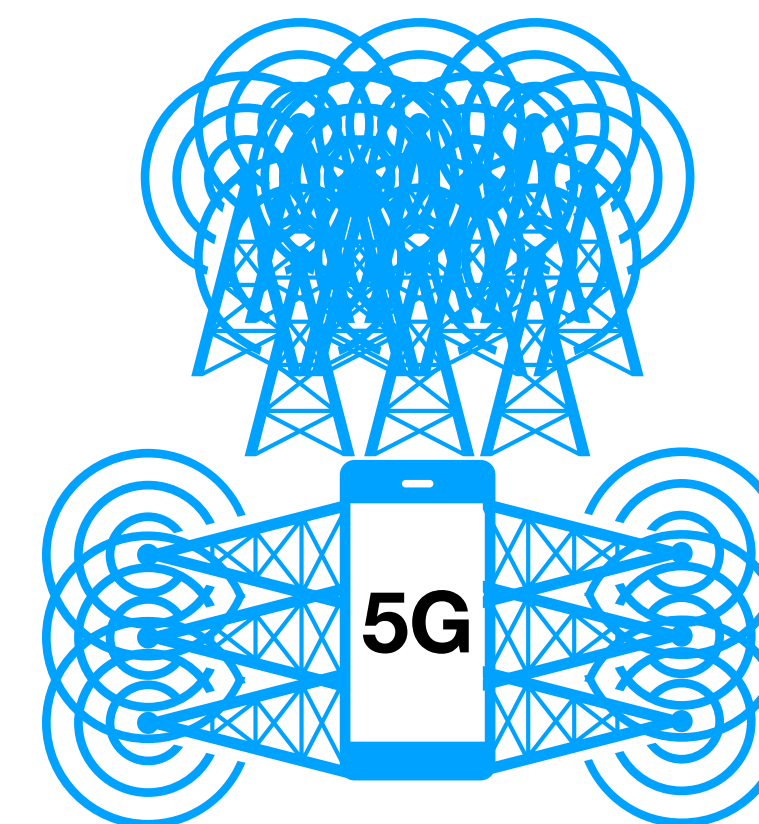


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- High-bandwidth **guarantee**

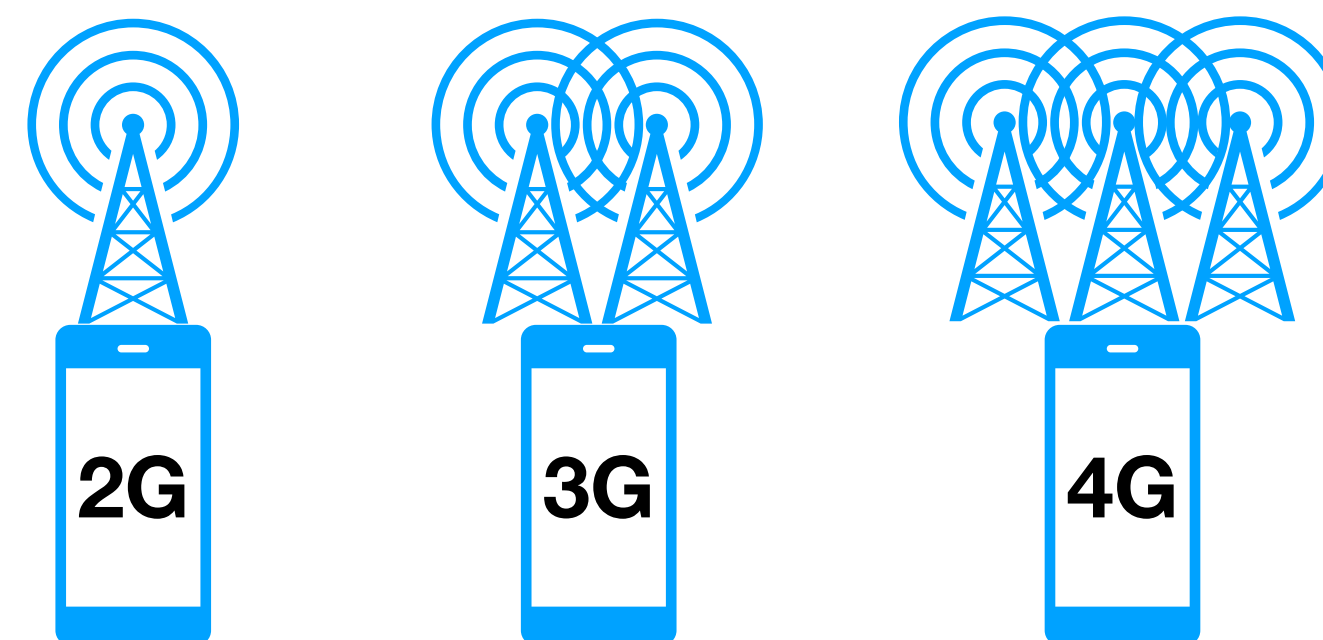


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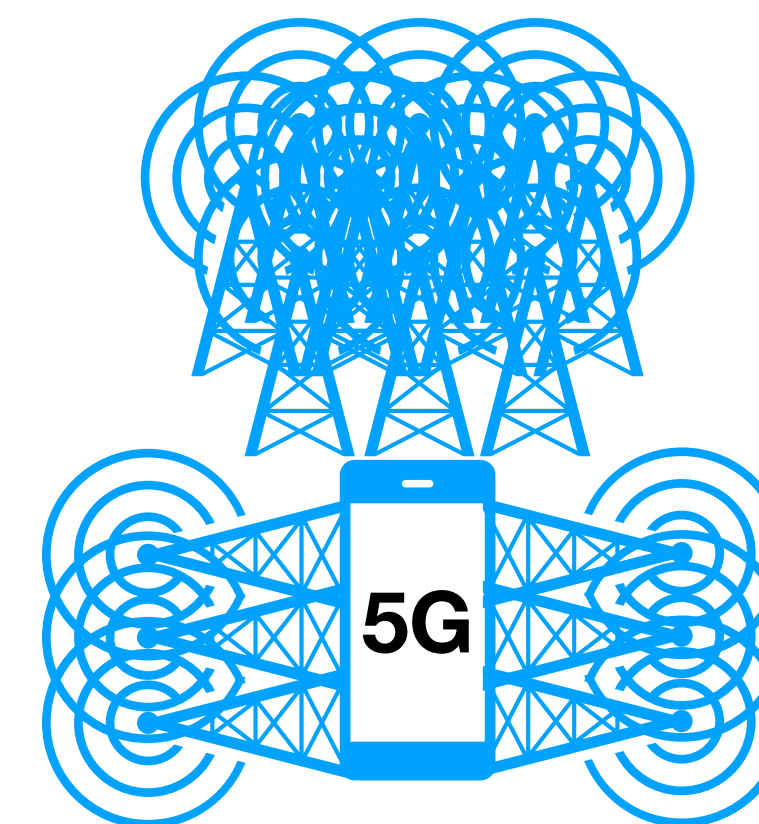


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- High-bandwidth **guarantee**
- Low-latency **guarantee**

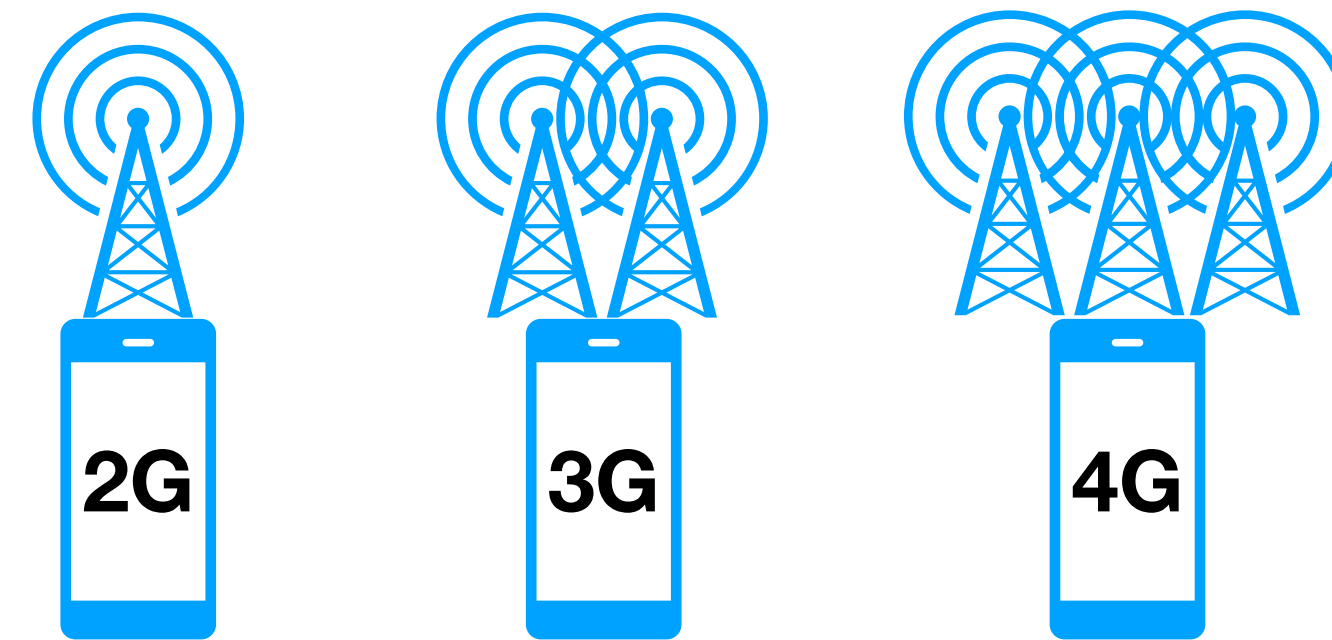


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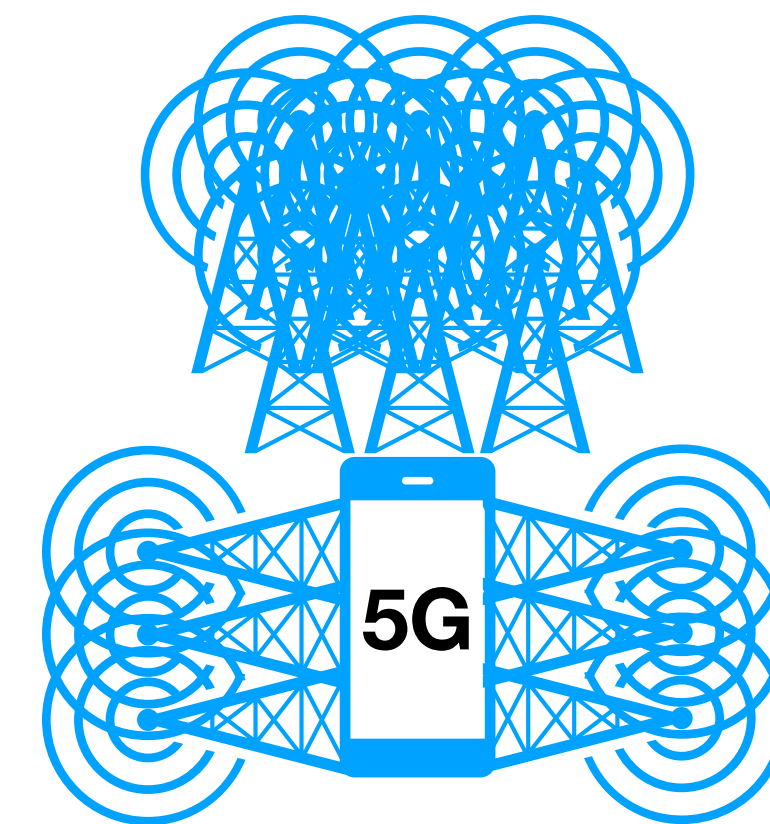


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- High-bandwidth **guarantee**
- Low-latency **guarantee**
- Device-to-Device **direct** communications

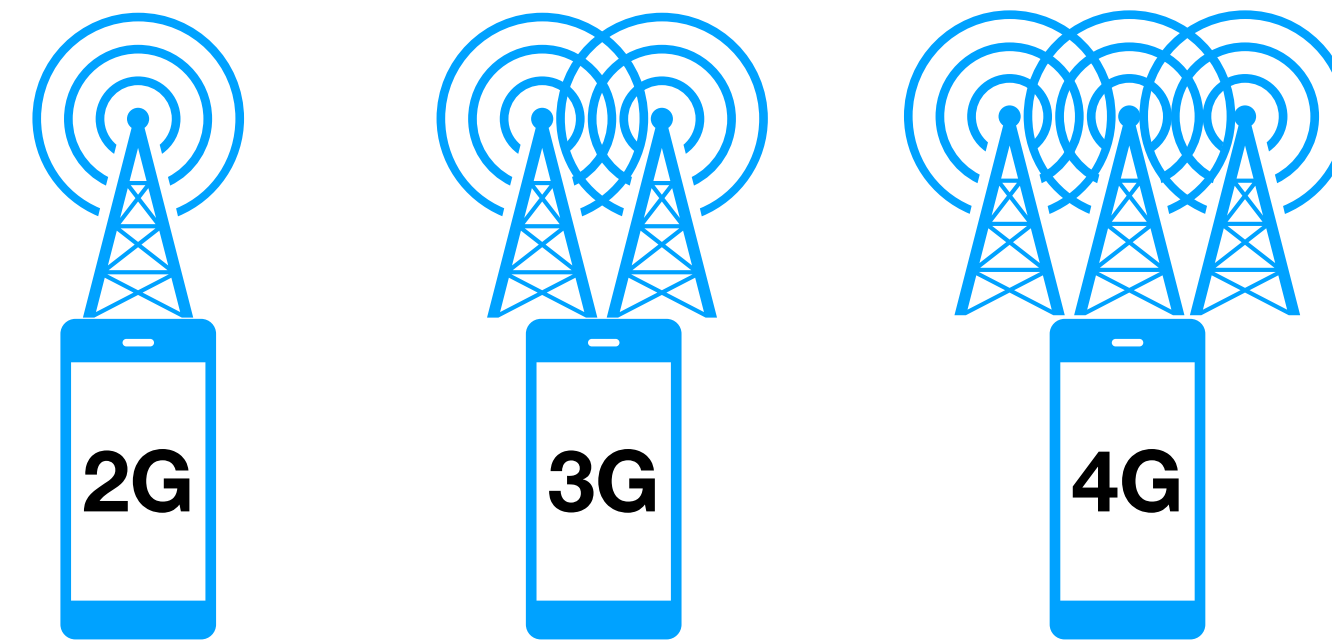


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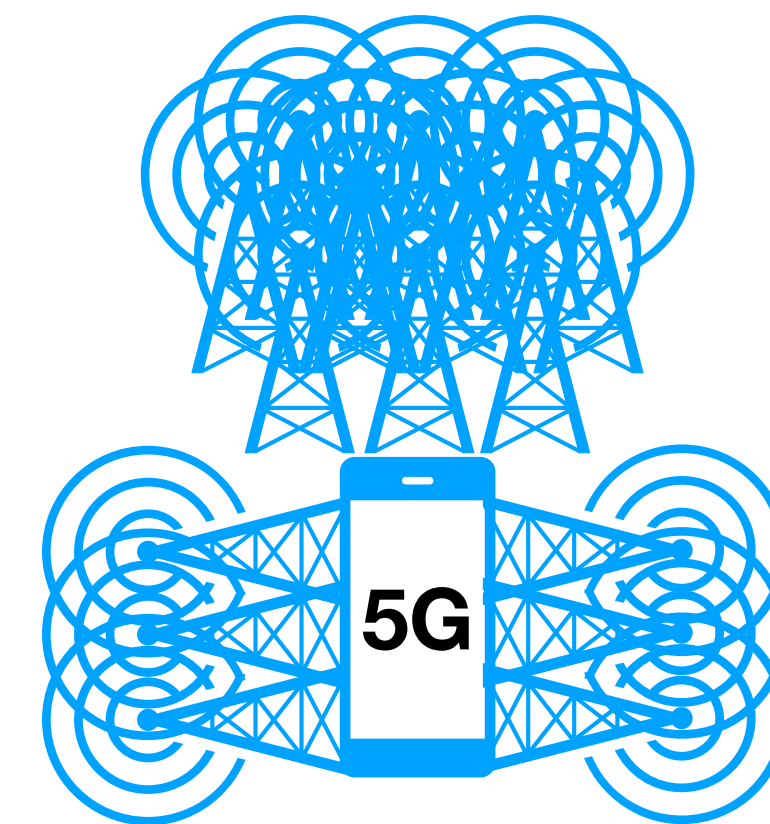


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- High-bandwidth **guarantee**
- Low-latency **guarantee**
- Device-to-Device **direct** communications
- Integration of Wifi, Cellular, Optical Fibre, Satellite, etc.

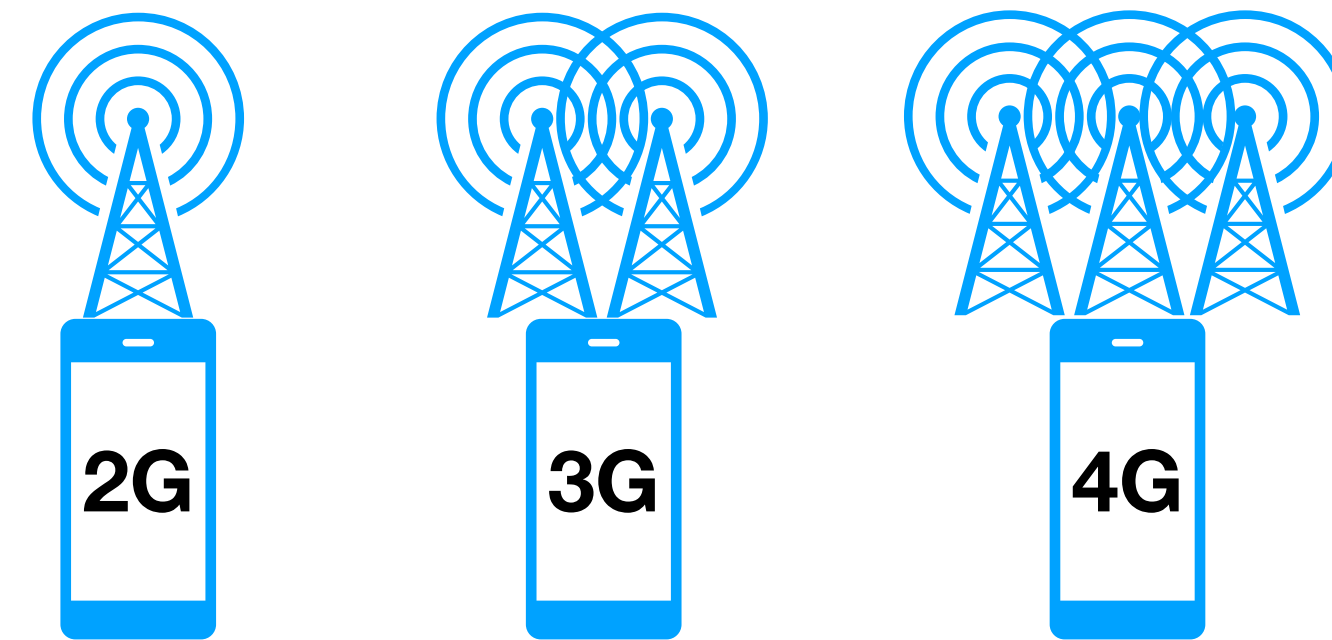


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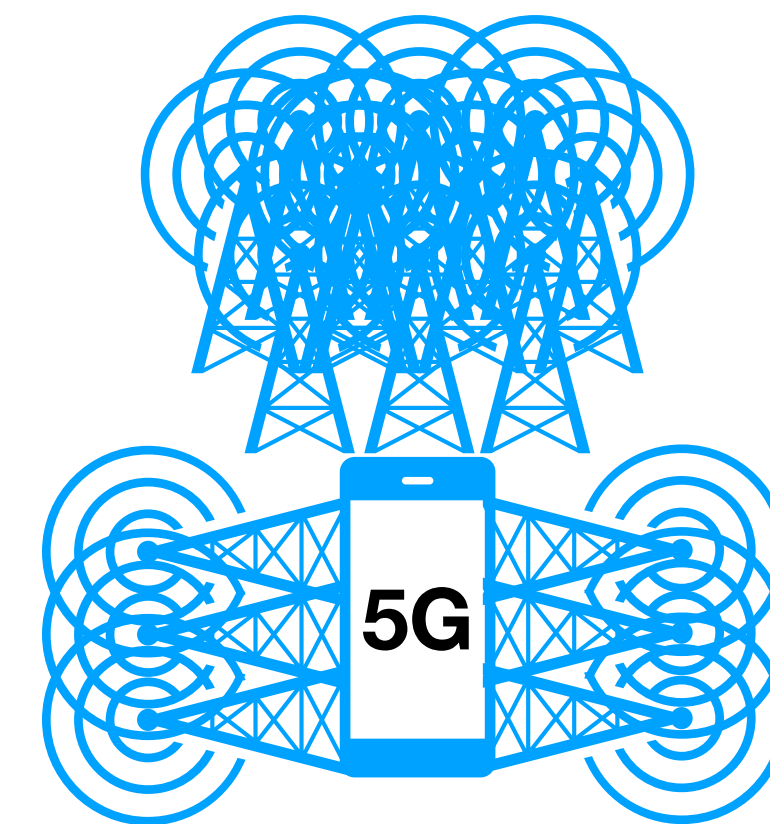


This is also what makes 5G important!

- High-bandwidth **guarantee**
- Low-latency **guarantee**
- Device-to-Device **direct** communications
- Integration of Wifi, Cellular, Optical Fibre, Satellite, etc.
- Everything is 5G (Internet of Things)



multiple-input and multiple-
output antenna array for data



What will 5G do for you?




What will 5G do for you?

- Much much better streaming services

What will 5G do for you?

- Much much better streaming services
- In fact, 5G was developed with streaming in mind, there are bandwidth and protocols reserved exclusively for streaming

Research Topics

- Challenges in Streaming 
- Piracy in the Internet 
- Effect of Streaming Services on the Music Industry 
- How are videos streamed on the internet? 